

Fraud Detection and Authentication of Credit Card Using ML

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Abstract— This study aims to tackle the increasing issue of potential fraudulent activities within the sphere of credit card transactions. As the number of card transactions increases, there is a vital necessity for a strong and reliable system that could address and highlight such transactions as potentially fraudulent. The study suggests employing machine learning techniques and algorithms, more precisely decision trees and a random forest, for analyzing transactional data and selecting suspicious patterns indicative of such behavior. The system's training on a dataset containing historical information about fraudulent activities enables it to learn and recognize similar patterns, providing an advanced and proactive method of approaching to tackle credit card fraud. In addition to machine learning, the research implements application of varied authentication approaches, such as one-time passwords and security questions, to confirm the authenticity pertaining to credit card. By integrating these authentication measures with the analytical power of Naive Bayes's machine learning model, the system showed an accuracy of 98.75%. The expected outcome is not limited to finding and stopping fraud but also the enhanced authentication course, which leads to billions of dollars saved on an annual basis for consumers and financial organizations together. In the end, it is the goal of this study to generate a reliable solution to secure transactions involving credit cards relying on an algorithmic synergy for machine learning alongside strong authentication.

Index Terms— Fraud detection, deep learning, machine learning, online fraud, credit card fraud, transaction data analysis.

I. INTRODUCTION

A. Background

Credit card fraud detection is an important topic for financial institutions and consumers. Many different algorithms and various methods have been devised for this purpose, like a Markov model of the CCFD system, a sensitive Decision Tree, a Support Vector Machine, and a Random Forest. Neural networks were also suggested to be employed in this role, and the

current paper specifically exploits the whale swarm optimization method to look for an optimal incentive value and then corrects it utilizing the BP network. Nonetheless, these methods have numerous disadvantages, such as reduced accuracy, time-consuming processes, and inconveniences to the cardholder during the course of inquiry. It is important to keep a comprehensive log of all transactions, but that entails keeping a lot of data in retention. It is also impossible to identify the cardholder during online transactions that log the IP addresses for identification confirmation, meaning that cybercrime is an inevitable part of fraud investigation.

B. Problem Statement

The major problem with the existing system for detecting credit card fraud is that high-quality datasets are rare, and most of the available ones are imbalanced and have large numbers of unknown or absent data. To address this issue, overcome these drawbacks, an innovative system is suggested in this paper. This system relies on the whale algorithm and the SMOTE technique to improve the accuracy and efficiency of the algorithm and the level of misclassified normal transactions as fraud. The whale algorithm constitutes a type of swarm intelligence system utilizing humpback whale performance which is rapidly becoming among the most efficient problem-solving areas. The SMOTE technique, which oversamples the minority class, is implemented to fix the problem with imbalanced datasets. This proposed system also seeks for enhancing the fraud detection in credit card transactions process's precision and productivity by minimizing instances of false positive and false negative outcomes. The suggested system will be able to learn from the past; by integrating the whale algorithm and SMOTE approach, it will recognize the new forms of fraudulent activity and, therefore, remain one step

ahead of the fraudster. The intent is to establish a system that, using transaction data, can detect and identify instances of credit card fraud. In that case, it is planned to analyze previous consumer transaction data and outline trends in conduct. Finally, groupings were trained individually using different classifiers. After that, the findings obtained after applying accuracy, sensitivity, specificity, and precision as well as methods of authentication were considered to choose one of the most efficient approaches in fraud prediction based on the classifier with a superior score rating. These approaches involve assessing just how well the predictors have performed.

II. RELATED WORK

Techniques from machine learning to detect fraudulent Master Card transactions were suggested by IFA in Parth Roy, Prateek Rao, Jay Gajre [1]. This approach aims to develop the current system for detecting fraud by reducing false alarm rates and improving the detection rate of scams. With data on card transactions continuing to be collected, the methods can be modified and implemented in the fraud detection system employed by banks to find and prevent fraud. For the protection of both financial institutions and customers, an efficient system for detecting fraud remains essential, as European cardholders have reported 284,807 communications pertaining to fraud. Large-scale transactional data can be analyzed using techniques in machine learning, which can additionally be used to identify patterns that can point to fraudulent conduct. By identifying and stopping fraudulent transactions promptly, banks can mitigate financial losses while safeguarding customers against identity theft. Overall, implementing machine learning within the system for detecting credit card fraud is a decisive step towards addressing the intricate challenges posed by fraudulent activity. Ishika Sharma, Shivjyoti Dalai, Venkatesh Tiwari, Ishwari Singh, Seema Kharb [2] presented that the problem in detecting credit card fraud can be addressed using various methods such as Naive Bayes, Random Forest, and Logistic Regression. Each transaction is evaluated individually, and the most efficient technique for detecting fraud is applied. The primary goal is to identify and prevent fraud by improving the existing techniques to achieve optimal results. The approaches are utilized on credit card data to create a

system capable of detecting frauds correctly identify frauds with the least amount of false positives. A real-time fraud detection technique should be able to identify frauds with the least possible effect on genuine transactions. In summary, the purpose of these techniques is to enhance the accuracy and effectiveness of fraud detection in credit card transactions discovery to ensure that real transactions are not misclassified as false and that data attempting to fake it is immediately blocked. Anuruddha Thennakoon, Chee Bhagyani, Sasitha Premadasa, Shalitha Mihiranga, Nuwan Kuruwitaarachchi [3] offered an evaluation that offers a thorough manual for choosing the optimal algorithm to address specific type of frauds, and we use an adequate performance metric to show the evaluation. In order to determine if a particular transaction is legitimate or fraudulent, they also created the application of predictive analytics performed by the implemented models from machine learning and an API module. H. Najadat, O. Altiti, A. A. Aqouleh, and M. Younes [4] conducted a study aimed at addressing the challenge of imbalance classification and assessed methods from machine learning for fraud detection. There were several options analyzed and weak points, concerning the machine learning fraud detection approach currently used.

M.W. S. Makki, Z. Assaghir, Y. Taher, R. Haque, M.-S. Hacid and H. Zeineddine provided several classification techniques based on machine learning techniques, such as Naive Bayes, Random Forest, and Logistic Regression, for the imbalanced datasets problem. The methods were tested using precision, accuracy, recall, f1 score, confusion matrix, and ROC-AUC score.

III. METHODOLOGY

A. Workflow Model Architecture

The architecture for fraud detection algorithm will involve several components, including data collection and analysis, machine learning-based classification algorithms, and a decision-making mechanism. The decision-making mechanism may include a rule-based system or a more sophisticated approach, such as a reinforcement learning algorithm. In conclusion, such an architecture will have a feedback loop where the output of the decision-

making mechanism is fed back for enhancing the precision of the machine learning-based classification algorithms within the subsequent transactions. Such architecture will have to manage large amounts of data and perform the processing of transactions in real time for effective and efficient fraud detection.

The flowchart is illustrated in Figure. 1 depicts the process of credit card fraud detection and authentication that utilizes machine learning and a two-way authentication approach with OTP and face detection. It begins with receiving transaction data, followed by pre-processing and rule-based checks to identify suspicious patterns. An ML model analyses the data, assigning risk scores to transactions. Threshold checks compare the risk scores against predefined thresholds. For flagged transactions, OTP verification is initiated, and simultaneously, face detection captures the cardholder's face. Face recognition algorithms verify the cardholder's identity. Based on successful verification, a decision is made regarding the transaction. Reporting provides insights into fraud patterns and system performance. The flowchart concludes, representing the conclusion of the system.

B. Model Selection

The Naive Bayes's approach described in this report is grounded on the presumption that all features make equal contributions to the classification target, and each possible attribute in the given record is statistically independent. In a few practical instances, this assumption might not hold true. Therefore, the Bayes rule in this situation calculates the chance of an input record to be from each class of possible and predict the output as a class with the largest probability result. This will enhance the prediction capability of the model regardless of whether attributes are not independent as per the assumption. The Bayes rule is a probabilistic model that considers prior knowledge of determining the likelihood of each class and the likelihood of the observed features to

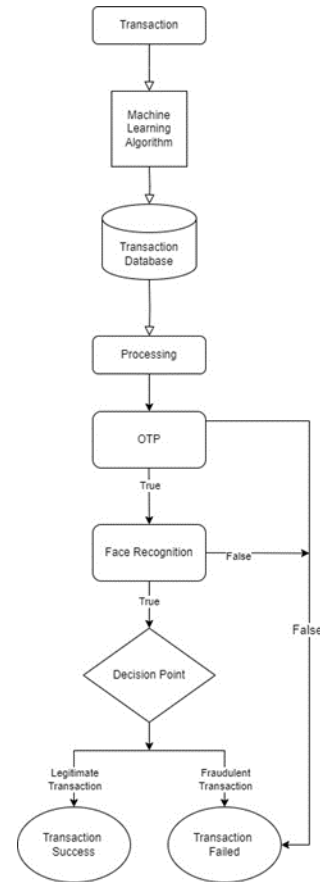


Fig. 1. Workflow Model Architecture.

determine the likelihood of an input belonging to each class. By using this approach, the system can accurately classify inputs despite the existence of interdependencies among the attributes.

C. Dataset

Data is extracted from the Kaggle Platform, also we have collected transactional data sourced from credit card companies, including cardholder information, transaction history, transaction location, and transaction amount. The data set contains details of more than 250,000 transactional data which contains both legitimate and fraudulent transactions. The data set also contains missing data which needs to be cleaned before processing it. At the same time, there presents an imbalanced data set that can be structured by normalizing and upsampling the least data set which in this case, here is a fraudulent transaction. The data set examined has the following dimensions:

Transaction Type	Count
Legitimate Transaction	284315
Fraud Transaction	492

The data-set that is being used to train our model shown in Figure.2 This dataset is also represented in a bar graph in

Time	V1	V2	V3	V4	V5	V6	V7	V8	V9	...	V21	V22	V23	V24
0	0.0	-1.35807	-0.572781	2.535347	1.378155	-0.338321	0.452388	0.228599	0.086688	0.363787	-0.018307	0.277838	-0.110474	0.069582
1	0.0	1.191857	0.366151	0.166480	0.448154	0.060018	-0.082361	-0.078803	0.085102	-0.255425	-0.225775	-0.638672	0.101288	-0.33864
2	1.0	-1.358354	-1.340163	1.773209	0.379780	-0.503188	1.800489	0.791461	0.247676	-1.514854	-0.247986	0.771679	0.908412	-0.889281
3	1.0	-0.960272	-0.188226	1.762960	-0.863291	-0.016359	1.247203	0.237659	0.377436	-1.387024	-0.108300	0.805274	-0.190321	-1.179537
4	2.0	-1.188233	0.877737	1.548718	0.483834	-0.407183	0.696921	0.582941	-0.270533	0.917739	-0.006431	0.768278	-0.137498	0.14128

Fig. 2. Transactional Data-set

Figure.3 as shown.

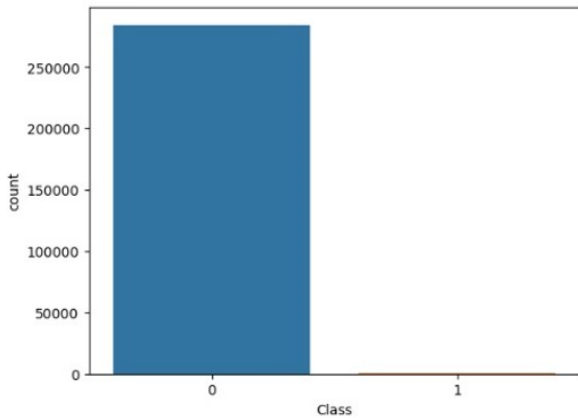


Fig. 3. Data-set graph Representation.

A. User Interface

The user interface the facilitated by an application. An API is being given for contacting bank servers when required.OTP (One-Time Password) verification is a key component for detecting credit card fraud programs. By integrating OTP verification into the system, an additional layer of security is added to authenticate transactions and prevent unauthorized card usage. When a suspicious transaction is flagged, the program can generate and send an OTP to the cardholder’s registered mobile number or email address. The user then enters this unique OTP within a specified time limit to validate the transaction. If the OTP is entered correctly, the transaction moves to the next step of authentication; otherwise, it is declined.

in Figure4 the verification still makes the transaction be one- way transaction and such that even if a fraudster gets holdof credit card details, it would not complete the transaction without OTP. OTP verification raises the security related to fraudulent credit card activity systems and systems by enablingan additional verification step even after supplying the card information to verify the user’s possession of the smartphone. Ways in which security is guaranteed when two-way authentication fails within credit card transactions. This is accomplished while avoiding the transaction from happening before the criminal purchase occurs. It tightens security when facial recognition is successful in two-way authentication within credit card transactions. Once the user initiates a transaction, their face is captured and compared to a reference imagethrough facial recognition algorithms. If the facial recognition process is successful, along with a valid OTP verification, the transaction is approved.

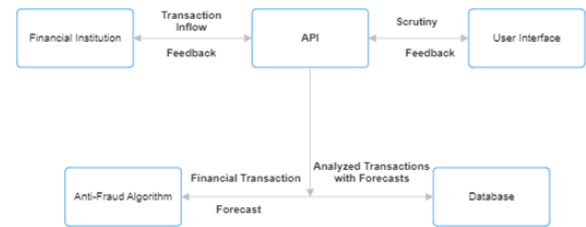


Fig. 4. User Interface.

IV. EXPERIMENTS AND RESULTS

A. Experimental Setup

The Hardware Requirement is a computer system should have a Pentium IV 2.4 GHz processor, which is a relatively old processor by today’s standards. However, this processor should be sufficient to run the proposed software application. The processor’s clock speed plays a crucial role in determining the system’s performance, and 2.4 GHz is considered an acceptable speed for most basic software applications. For the purpose of storing the data set that is used for training the model a hard disk capacity of 500 GB is the quantity of storage space required, which is sufficient for most software applications, and this must be more than enough for the suggested model mentioned in our paper. Also, the computer system must have 4GB of RAM... The software application in this project requires a Windows 7 and above operating

system. The choice of operating system is critical because it affects the software application's compatibility and performance. The software application is developed using Python v 3.7 or above.

B. Results on Proposed Architecture

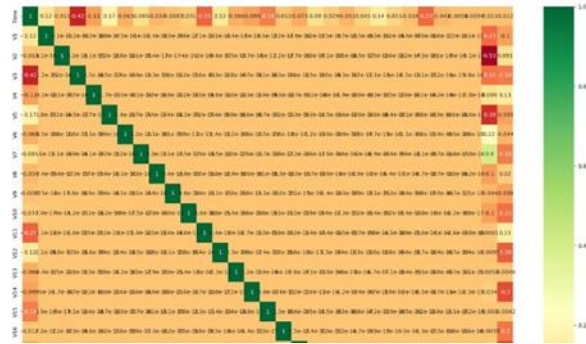


Fig. 5. Vizualizing the Data-set using HeatMap.

The HeatMap shown in Figure.5 is a visual representation of data that uses different colors to depict values. It can be used to analyze various aspects of credit card usage and transactions. One common application is to examine the difference in the variable's patterns, where the heatmap can represent different spending categories or time periods. This is mainly used in our project to help credit card companies identify unusual transaction patterns or outliers that could signal potential fraud. Furthermore, credit card issuers may employ heatmaps to assess risk by analyzing historical data, allowing them to identify high-risk areas or industries. They are a great approach to visualizing, which would make it simple and straightforward to analyze patterns, tracking, and exceptions in fraudulent credit card transactions. This program may involve numerous verification channels such as facial identification verification, single-time passwords, and security questions to validate the identity of a credit card user. It ensures that a credit card's legitimate owner completes all transactions, making it almost impossible for unauthorized people to use a card. This architecture has provided us with an accuracy grade of 98.75%. The expense of commerce and payment for the end-user would be minimized drastically by implementing this project. Because the level of crime is reduced, fewer fraudulent transactions will be executed with cost-free concessions and investigations and so financial institutes will save millions through offering checkups. Furthermore,

consumers will not incur any associated losses due to fraudulent transactions.

The system under consideration has proven as a plausible solution to the problem of fraudulent credit card activity. Through the incorporation involving machine learning algorithms and multiple authentication processes, such systems will also reduce credit transaction risks by identifying and authenticating any malicious cohorts prior to conducting any in their actions that might result in expenditure reduction in consumers and financial institutions.

V. CONCLUSION AND SCOPE OF FUTURE WORK

Finally, fraudulent activity involving credit cards poses a significant challenge to the financial sector and it is important to adopt a dependable system capable of detecting and prevent such an action. This proposed system proposal will try to solve this problem by employing machine learning algorithms and authentication approaches. Including machine learning algorithms and decision trees, random forests, and so on, the installed system will behave depending on the transactional data for the identification of any suspicion. Leveraging knowledge gained from previous fraud activities will be identifying patterns and stop fraudulent activities. With this method, the system will be able to detect fraudulent activities as they are happening, stopping the further losses of credit card companies and customers. It will also utilize different authentication approaches for authenticating the credit card user. These approaches include facial detection authentication, one-time passwords, and security questions. The authentication methods ensure that the credit cards can only be accessed by authorized individuals. Using many authentication methods, the credit card accounts' unauthorized access is minimized, reducing fraudulent activities. The assumed system is expected to contribute greatly to the security of credit card transactions. It would prevent previously identified fraudulent activities before they happen and authenticate the customer accordingly, preventing the scenarios from happening to cause financial losses to both consumers and financial institutions. In addition, the system will aid in the

reduction of costs related to fraud investigations and reimbursements. This will generate enormous savings for financial organizations. The creative system's production is crucial in combating increasing fraudulent activities involving credit cards. A range utilizing machine learning techniques, methods and verification techniques is enhances security measures during credit card transactions, avoiding fraudulent activity, and reducing the cost to consumers, and financial organizations.

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