

A Framework for Predicting Image Recognition using the JSAAN Teachable Machine

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Abstract— Image identification is a key component of today's artificial intelligence applications, which significantly affect sectors including healthcare, retail, and security. In this study, Google's JSAAN Teachable Machine is used to create a predictive model for image recognition. The article provides instructions for creating a model for photo identification, outlines the core concepts of the Teachable Machine, and assesses the model's performance on prediction tests. We show experimental results based on a generated dataset and evaluate the model's accuracy, utility, and real-world applicability.

Index Terms— Applications of artificial intelligence, machine learning, teachable machines, image recognition, and prediction models

I. INTRODUCTION

Image recognition, which enables computers to understand and assess visual information, is a crucial component of artificial intelligence (AI). It used to take a lot of coding, processing power, and machine learning framework expertise to create such models. However, Google's JSAAN Teachable Machine simplifies this process and makes it possible for non-experts to create machine learning models with its user-friendly interface. Examining the creation of an effective image recognition prediction model with JSAAN Teachable Machine is the aim of this project. Using transfer learning and its pre-trained neural network capabilities, we analyze how effectively it recognizes and predicts image classes.

II. OVERVIEW

Teachable Machine is an internet tool that democratizes artificial intelligence by enabling anyone to train models without understanding any

code. It can identify poses, noises, and sights. Because its image recognition module uses transfer learning on pre-trained convolutional neural networks (CNNs), such as MobileNet follows: A no-code interface facilitates model building. Custom datasets allow you to upload labelled data. Exportability: Models can be used as TensorFlow.js or Tensor Flow Lite for web and mobile application

III. METHODOLOGIES

Getting the Dataset Ready The custom dataset includes two object categories: HDFC Bank and ICICI Bank. Each category had three hundred images from public datasets. Data sets for testing (20%) and training (80%) were kept apart.

3.2. Models for Training JSAAN Teachable Machine was used to upload the dataset, and the following steps were taken: Labeling: Images were grouped based on their labels. Training Specifications: We used the default parameters of MobileNet and an 80/20 train-test split. Instruction: The training session lasted two minutes and was completed using browser-based resources.

3.3. Evaluation of the Model The training model was evaluated using the test dataset. Calculations were made for metrics such as F1-score, recall, accuracy.

IV. FINAL RESULTS

The model's average accuracy on the test set was 96%, and the confusion matrix revealed that cats and dogs were most often misclassified due to their apparent similarities. Metric Value Precision 95% Accuracy 96% 97% recall F1-Score: 96% Scalability & Usability NCDR Teachable Machine's intuitive user interface (UI) makes it suitable for non-technical users, but its reliance on browser

resources limits its scalability for larger datasets. Exporting the model to Tensor Flow Lite allowed for deployment on mobile devices, showcasing its potential for real-time applications like retail inventory management and wildlife monitoring. The model's efficacy should be increased with proper design and implementation; research studies and Google's Teachable Machine have shown that its efficiency has been studied in the range of 86-90%. The efficacy obtained from our model is 96%, which is an excellent comparison.

VI. IMPLEMENTATIONS OF THE SOLUTION

Future research should focus on improving scalability for large datasets, looking into how it may be used with time-series image data.

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