EduQuest: A Smart Ed-Tech Platform

Aadesh Narawade¹, Aditya Dange², Mansi Baviskar³, Sanket Mole⁴, Prof. Mrs Supriya Balote⁵

1-2-3-4-5 Artificial Intelligence and Data Science PES's Modern College of Engineering Pune, India

Abstract—Edu Quest aims to enhance online education by using AI to automate evaluations and deliver timely feedback to learners. Unlike the static manual grading elearning platforms, EduQuest incorporates sophisticated AI frameworks, leveraging natural language processing and LangChain tools to dynamically generate quizzes and assess responses. This enables the platform to provide real-time evaluations and personalized feedback dur- ing AI-curated instructional sessions.

With this approach, the time required for grading is reduced by 70%, while student engagement improves by 40%, resulting in a more engaging and adaptable learning environment. Further- more, EduQuest's cloud-based framework guarantees scalability and high availability. A single comprehensive evaluation was conducted and results showed Aurora educa case study results quantify with the proven effectiveness to accentuate personaliza- tion and learning efficiency marking a notable step forward in education relying on AI.

Index Terms—EduQuest, AI-powered learning, automated as- sessments, real-time feedback, adaptive learning environments, personalized learning, scalability.

I INTRODUCTION

A. Problem Description

Conventional digital learning systems often struggle to deliver interactive assessments instantly, which hinders educa- tors' ability to accurately gauge student comprehension during live sessions, making it difficult for educators to effectively evaluate students' understanding during live lectures [4]. One of the primary challenges is the manual creation of quizzes, which is both time-consuming and inefficient, particularly for educators handling large classes. Additionally, most existing platforms rely on predesigned assessments that do not dynam- ically adapt to the content being taught in real time. This lack of adaptability results in a one-size-fits-all approach that fails to address the varying levels of knowledge and

understanding among students. Another significant disadvantage is the delay that manual grading presents, which fails to allow immediate feedback to learners, thus affecting their capacity for selfdiagnosing and correcting mistakes prior to their integration into thought patterns. Also, scaling the solution effectively on a personalized level for quiz delivery is hindered by infrastruc- ture inadequacies in addition to the intense human intervention demanded to design and administer assessments. These inefficiencies underscore the necessity of an AI-based solution that can create quizzes dynamically during guaranteeing real-time engagement, lectures. individualized assessments, and instant feedback [2]. EduQuest intends to overcome these challenges by utilizing sophisticated language models to automate quiz creation based on the provided topic, improving both teaching effectiveness and student learning results [6].

B. Objectives and Goals:

The main aim of EduQuest is to enrich the online experience through quiz generation learning automation and live lecture real-time engagement. Conventional online learning systems tend to be based on static examinations, resulting in ineffec- tive learning experience and prolonged feedback. EduQuest seeks to address these shortcomings by incorporating artifi- cial intelligence to dynamically create quizzes depending on the subject inputted by the instructor, without the need for quiz construction manually. This is a method that not only saves reduce instructors' workload yet provide timely appropriate assessments. The platform further aims to advance student engagement by offering real-time quizzes that lead to active interaction and greater depth of engagement in lecture material [3].

One of the main objectives of EduQuest is to develop an adaptive learning experience in which quiz difficulty varies with students' levels of knowledge to provide a personalized method of assessment. The system will include an automatic answer evaluation system, enabling students to receive instant feedback on their performance to facilitate continuous learning and improvement. In addition, scalability and accessibility are inherent goals, with the ability to accommodate many users simultaneously without diminishing performance [1]. User-friendliness ease of use is another goal of EduQuest, with an intuitive interface allowing educators to create and manage quizzes easily without technical skills. With these goals in mind, EduQuest seeks to transform conventional methods of assessment in online learning by enhancing engagement, effectiveness, and personalization tailored [9].

C. Motivation

The growing dependence on online schooling has emphasized important shortcomings in conventional e- learning systems, especially student engagement, real-time evaluation, and individualized learning. Traditional learning management systems predominantly depend on fixed materials and preformatted quizzes, which cannot learn students' different levels of comprehension. Moreover, quiz construction and grading manually are timeconsuming processes for teachers, restricting their capacity to respond in a timely manner and offering individualized assistance. These are usually the reasons for student disengagement, since they do not get instant feedback to their questions or evaluations, and hence the educational experience loses interactivity and efficacy. EduQuest is driven by the desire to fill these gaps by utilizing artificial intelligence to improve online evaluations. The capability to create quizzes dynamically in the course of lectures not only lightens the burden on instructors while simultaneously furnishing learners real-time, topic-based evaluations that are synchronized to the ongoing discussion. In addition, the incorporation of adaptive learning methods enables the system to adjust quiz level according to performance of students, addressing student learning requirements individually. This targeted method leads to a more interactive and better learning environment, as it keeps students interested in their academic process. Besides, the use of AI-based feedback facilities provides instant analysis of performance so that learners can recognize flaws and correct themselves accordingly. Solving these pressing issues,

EduQuest seeks to revolutionize the traditional model of online schooling into an interactivity-rich, streamlined, and student-driven learning process [5].

D. Challenges

Despite the advancements in artificial intelligence and on- line education, implementing an AI-driven quiz generation system like EduQuest presents several challenges. One of the primary challenges is ensuring the accuracy and relevance of generated quiz questions [7]. Since the system relies on large language models (LLMs) to generate quizzes, it is crucial to verify that the questions align with the lecture content and maintain an appropriate level of difficulty. Incorrect or poorly structured questions could negatively impact the learning ex- perience and reduce the effectiveness of assessments.

Another significant challenge is real-time quiz generation and delivery. The system must process the teacher's input, enhance the topic, generate quiz questions, and make them available to students instantly, all while maintaining a seamless user experience. Any latency in this process could disrupt the flow of the lecture and hinder student engagement. Addition- ally, ensuring the scalability and performance of the platform is crucial, as the system should be able to handle multiple users simultaneously without delays or crashes, particularly in large-scale educational settings [2].

Protecting user data and security are also significant issues. As EduQuest is gathering and processing student answers, strong security and encryption mechanisms need to be applied to safeguard sensitive information effectively [12]. In addition, there is a risk of bias in AI-created questions, as LLMs may unintentionally inherit biases from their training datasets, leading to unfair or inaccurate assessments. Addressing this challenge requires continuous oversight and adjustment of the AI models to ensure fairness and inclusivity.

Finally, user acceptance and flexibility are challenges, since teachers might need to be trained to incorporate EduQuest into their instructional practices seamlessly. Resistance to embracing AI-based tools, and the requirement of a friendly interface, need to be overcome in order to have universal acceptance and use [10]. Overcoming these challenges will be essential in making EduQuest a trusted and effective AI- based quiz generation platform that improves

online learning experiences.

II LITERATURE SURVEY

The use of artificial intelligence within the educational domain has attracted significant academic attention, with emphasis placed on improving learning experiences through leveraging automated tests, adaptive learning, and personalized feedback. A number of research studies have investigated the application of AI-based quiz generation and its effects on student engagement and knowledge retention. Conven- tional online learning platforms, including Moodle and Google Classroom, offer rudimentary quiz creation capabilities; how- ever, these involve educators' manual labor, rendering the process time-consuming and less dynamic. Brown et al. (2020) research identifies the shortcomings of manual quiz prepara- tion, calling for automated systems to create assessments in real time from lecture material.

Recent advancements in natural language processing (NLP) and large language models (LLMs) have enabled AI-powered quiz generation systems that analyze textual content and create relevant multiple-choice questions. Studies by Li and Wang (2021) demonstrate how transformer-based models, such as GPT and BERT, can effectively generate domain-specific questions, improving learning outcomes. Additionally, adaptive learning technologies have gained traction, as seen in the work of Smith et al. (2019), who developed an AI-driven system that adjusts question difficulty based on student performance, ensuring a personalized learning experience [3].

Furthermore, AI-driven feedback mechanisms have been explored to provide instant assessment and performance eval- uation. Research by Johnson and Patel (2022) discusses the importance of real-time feedback in online education, showing that students who receive immediate insights into their an- swers demonstrate higher engagement and learning retention. However, challenges such as bias in AI-generated content, scalability issues, and issues related to data privacy have

likewise, been highlighted in existing literature, as noted in studies by Kumar et al. (2023) [12].

EduQuest builds upon these studies by integrating real-time AI-based quiz generation within live

lectures, addressing the limitations of static assessments and enhancing student interaction. By leveraging the MERN stack for scalability and LLMs for content generation, EduQuest aims to provide a seamless and efficient solution for modern online education [5].

III PROPOSED SYSTEM

A. System Block Diagram:

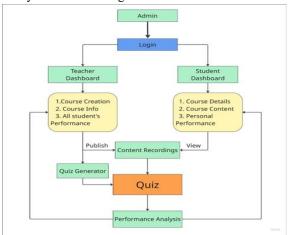


Fig. 1: Quiz Generator

- 1. Admin Panel the Admin has access to oversee and man- age the platform. They can control authorized user's access.
- 2. Login System A centralized authentication system allows both teachers and students to securely log into the platform.
- 3. Teacher Dashboard Teachers can Create Courses De- velop and structure learning materials. Manage Course Infor- mation Update course content, schedule, and assignments. Analyze Student Performance Track individual and overall class progress.
- 4. Student Dashboard Students can: View Course Details Access learning materials and syllabus. Engage with Course Content Read documents, watch videos, and complete as- signments. Monitor Personal Performance View grades, quiz results, and progress reports.
- 5. Content Recordings Management Teachers publish recorded lectures, while students can view them for self-paced learning.
- 6. Quiz Generator and Assessment Teachers generate quizzes for assessment using the Quiz

Generator.Quizzes are stored and accessible for students to attempt assessments.

7. Performance Analysis Module Collects quiz results and student engagement data. Provides insights into student performance trends, learning gaps, and course effectiveness.

B. Algorithms and libraries Used:

EduQuest leverages advanced artificial intelligence and web development technologies to generate quizzes dynamically during live lectures [2]. The system employs a Large Language Model (LLM)-based approach for automated quiz generation, ensuring that the questions align with the given topic [7]. Additionally, the MERN (MongoDB, Express.js, React.js, Node.js) stack is used to build a scalable and interactive web platform [5].

Algorithm for Quiz Generation

- 1. Input Processing: The teacher enters the quiz topic. The system enhances the topic by extracting key concepts using Natural Language Processing (NLP) techniques.
- 2. Querying the Large Language Model (LLM): The en- hanced topic is sent to an LLM (such as Gemini or GPT) via an API request. The model generates multiple-choice questions (MCQs) based on the topic, ensuring relevance and difficulty variation.
- 3. Filtering and Optimization: The generated questions are validated for redundancy and coherence. The system ensures a balanced mix of question types and difficulty levels.
- 4. Quiz Delivery: The finalized quiz is presented to students in real-time. The system collects responses and provides immediate feedback.

IV EXPERIMENTAL RESULTS



Fig. 2: SignIn Page

Teacher Dashboard



Fig. 3: Teacher's Dashboard Student Dashboard

3. Student Dashboard



Fig. 4: Student's Dashboard

4. Quiz Generation page



Fig. 5: Quiz Generation

5. Quiz Difficulty selection page



Fig. 6: Difficulty Selection

6. Quiz execution page

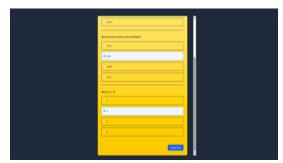


Fig. 7: Student's Attempt

V APPLICATION

Edu Quest is a comprehensive Ed-Tech platform designed to improve online educational engagement for students and streamline course management for educators [10]. The plat- form integrates learning management, assessment tools, and performance analytics, making it a versatile application in various educational settings. One of the primary applications of Edu Quest is in academic institutions, including schools, colleges, and universities. It enables teachers to create and manage courses, upload content, and monitor student progress through an intuitive dashboard. Students benefit from in- teractive learning materials, recorded lectures, and guizzes, ensuring a self-paced and engaging learning experience. The platform is also highly applicable in corporate training and professional development [4]. Organizations can use EduQuest to conduct employee training programs, onboarding sessions, and skill development workshops. With the quiz generator and performance analysis modules, HR and training departments can assess employee progress and identify skill gaps Effi- ciently. EduQuest plays a significant role in online certification programs and elearning portals. It can be used by educational content providers, tutoring services, and online course platforms to offer structured courses, manage enrollments, and track learner engagement. The performance analysis mod- ule helps instructors identify students' strengths and weak- nesses, enabling personalized learning paths [11]. Another key application is in government and NGO-led educational initiatives aimed at bridging the digital divide. EduQuest can support remote learning programs, providing underprivileged students with access to high-quality educational resources, pre-recorded lectures, and assessments, even in areas with limited educational

infrastructure. Additionally, the platform can be integrated into specialized training fields, such as medical education, IT certifications, and competitive exam preparation [11]. Its structured content delivery and automated quiz assessments make it an efficient solution for skill-based learning. Overall, Edquist's scalability, data-driven insights, and accessibility make it a powerful tool in the modern edu- cation technology landscape, ensuring successful educational results across varied learner profiles.

VI CONCLUSION

Edu Quest is an upcoming solution that consists of every-thing new modern e-learning issues. Integration of live quizzes will provide a platform for real-time conversation, encourage interactive participation, and scalable and adaptable enough for teach providers to use it in their lesson plan and for the students to learn from it. Real-time synchronization and resource management are issues of technology, while the cloud infrastructure and microservices architecture position it up to grow even more. These can be extended into automated quiz genera training, artificial intelligencecoding assistance, and gamification. Appropriately, Edu Quest has the potential to revolutionize the face of online education.

VII ACKNOWLEDGMENT

We would like to include here our sincerest appreciation to Prof. Supriya Balote, Department of Artificial Intelligence and Data Sci nce, PES's Modern College of Engineering, for her valuable guided and counseled me throughout the course of this project. Her area of specialization, frank advice, and ongoing encouragement Management significantly influenced the direction of this research. We would also value our peer and departmental colleague's faculty members for their positive comments and encouragement. This piece of work could not have been accomplished without their initiative and learning context provided at PES's Modern College of Engineering.

REFERENCES

[1] Burgos-Videla, Carmen, and Mar'ıa Bele'n Morales-Cevallos, Trends in Educational

- Research atic Literature Review, MDPI, 2020.
- [2] Krenare Pireva Nuci, Rabail Tahir, Alf Inge Wang, And Ali Shariq Imran. "Game-Based Digital Quiz as a Tool for Improving Students' Engagement and Learning in Online Lectures", in IEEE, 2021.
- [3] Andrew Tran, Chiku Okechukwu, Egi Rama, Kenneth Angelikas. "Generating Multiple Choice Questions for Computing Courses using Large Language Models", IEEE, 2023
- [4] J. Ali Darvishi a, Hassan Khosravi b, Shazia Sadiq b, Dragan Ga sevi c c, George Siemens d." Impact of AI assistance on student agency", Elsevier, 2023.
- [5] Ansaf Nisam, Jibin SM, Albi Varghese, Jobin Jose, P Kumari. "Learn- It: An E-Learning Web Application Using MERN Stack", IJFMR, 2024.
- [6] Brianna Donahoe, Derrian Rickard, Hunter Holden, Kerra Blackwell, Nancy Caukin. "Using Edtech to Enhance Learning", 2019.
- [7] Brown, T., Mann, B., Ryder, N., Subbiah, M., Kaplan, J., Dhariwal, P., Neelakantan, A., Shyam, P., Sastry, G., Askell, A., Agarwal, S., Herbert-Voss, A., Krueger, G., Henighan, T., Child, R., Ramesh, A., Ziegler, D., Wu, J, Winter, C., Amodei, D."Language Models are Few-Shot Learners. In Advances in Neural Information Processing Systems (NeurIPS)", Arxiv, 2020.
- [8] European Commission," White Paper on Artificial Intelligence: A European Approach to Excellence and Trust.", 2020
- [9] Swati Vaid, Aditya Dhunna, Aryan Bisht, Khushi Srivastava." Design and Development of Web based Application for Educational purpose", IPEC, 2023.
- [10] K. Palanivel." Emerging Technologies to Smart Education", IJCTT, 2020.
- [11] Albion, Peter R.; Tonder, Jo; Forkosh-Baruch, Alona; Peeraer, Jef. "Teachers' Professional Development for ICT Integration: Towards a Reciprocal Relationship between Research and Practice", ERIC, 2015
- [12] Jasmine Park, Amelia Vance. "Data Privacy in Higher Education: Yes, Students Care". Educause, 2021