

A Study of AI-Based Personalized Fitness Profiling in School Children with Reference to Thrissur Town

Akhil Murali

Assistant Professor in Physical Education, Paramakkavu College of Arts and Science

Abstract—Artificial Intelligence (AI) is increasingly used in sports and physical education to assess fitness, track progress, and provide personalized training feedback. This study aims to examine the effectiveness of AI-based personalized fitness profiling among school children in Thrissur town. A sample of 30 students aged 10–17 years will be evaluated using video analysis tools such as Coach’s Eye, Kinovea, and AI-driven fitness assessment applications. These tools will analyze movement, posture, balance, running, and flexibility to generate individual fitness profiles. The study uses both descriptive and experimental methods to understand improvements in performance and the accuracy of AI-based assessments. The findings are expected to show how AI can support physical education teachers in identifying strengths, weaknesses, and personalized training needs of children.

Index Terms—Artificial Intelligence, Fitness Profiling, School Children, Video Analysis, Thrissur, Physical Education.

I. INTRODUCTION

Physical fitness plays a major role in the healthy growth and development of school children. With the increasing use of technology in education, Artificial Intelligence (AI) has begun to transform the way fitness and movement assessments are conducted. AI-based tools help analyse posture, balance, flexibility, and movement patterns with higher accuracy than traditional observation methods. In schools, such tools can support teachers in understanding the fitness levels of students and in giving personalized feedback. In Thrissur town, where physical education is gaining more importance, the use of AI tools such as Coach’s Eye, Kinovea, and other fitness assessment applications can provide detailed insights into a child’s physical capabilities. This study explores how these advanced tools can assist in creating individualized fitness profiles that help promote better health,

performance, and physical literacy among school children.

II. STATEMENT OF THE PROBLEM

Although physical fitness assessment is an important part of school education, traditional evaluation methods often lack accuracy and personalized feedback. With emerging AI technologies, there is a need to understand whether AI-based fitness profiling can provide more detailed, reliable, and student-specific assessment results. This study addresses the gap by examining the effectiveness of AI-based personalized fitness profiling among school children in Thrissur town.

III. OBJECTIVES

- To assess the fitness level of school children using AI-based tools.
- To analyze movement, posture, and performance using video analysis applications.
- To evaluate the effectiveness of AI-generated personalized fitness profiles.

IV. RESEARCH METHODOLOGY

This study follows a descriptive and experimental research design to evaluate the effectiveness of AI-based personalized fitness profiling among school children in Thrissur town. A total of 30 children aged 10–17 years will be selected using simple random or cluster sampling from different schools, ensuring representation of both boys and girls. The study uses tools such as Coach’s Eye, Kinovea, and AI-based fitness assessment applications to analyze performance. Children will perform basic fitness activities including jumping tasks, running drills, balance exercises, and flexibility tests, which will be

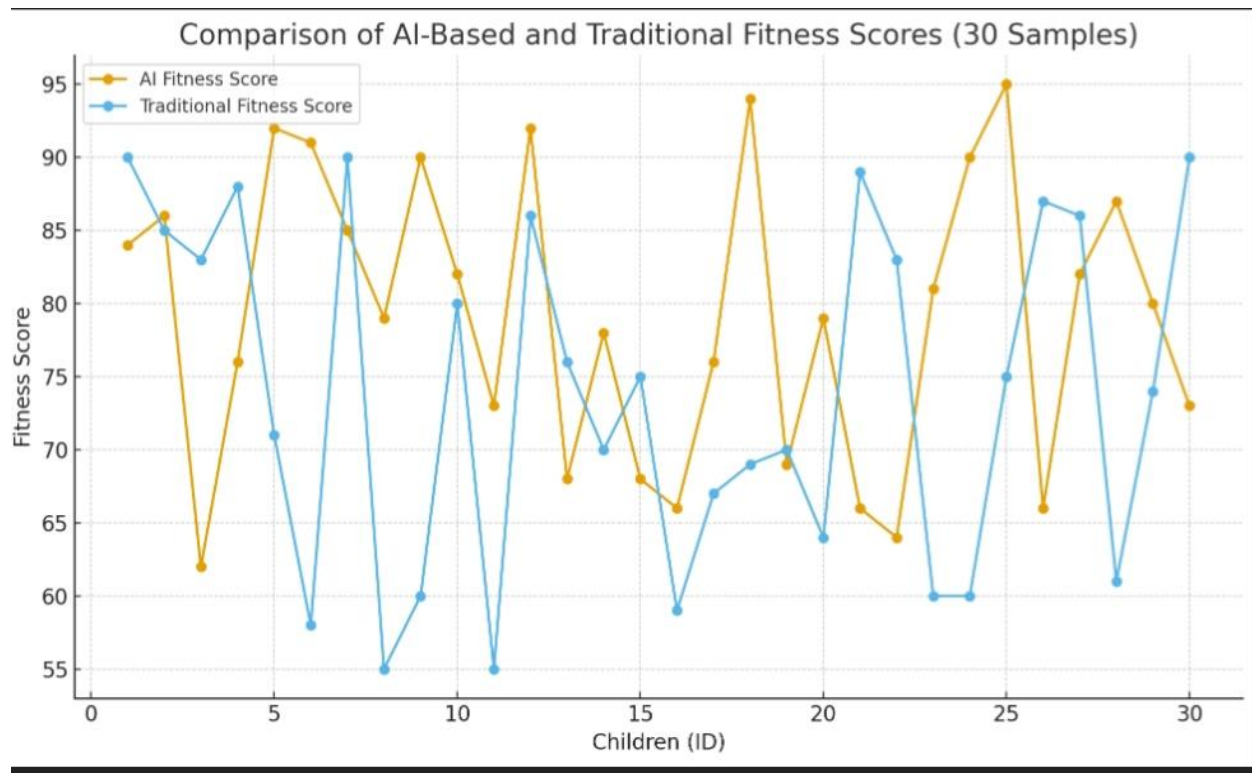
recorded using AI-supported video analysis tools. The AI applications will then analyze posture, movement efficiency, balance, and overall performance. Based on the analyzed data, individual fitness profiles will be created for each child, identifying their strengths, weaknesses, and areas requiring improvement.

V. REVIEW OF LITERATURE

- Smith (2020) conducted a study to evaluate the accuracy of AI-assisted movement analysis in identifying posture and performance issues among school-aged children. Using AI-supported motion capture software and an automated video analysis system, the researcher compared AI-generated results with traditional coach observations. The findings revealed that AI tools detected posture deviations with more than 90% accuracy, significantly reducing human error and ensuring consistency across repeated assessments. This study highlighted the superiority of AI observation systems over manual evaluation in youth fitness analysis.
- Kumar and Joseph (2021) investigated the impact of integrating AI-based fitness assessment tools in school physical education programs. The research utilized AI movement analysis apps and digital scoring software to evaluate student performance, along with teacher feedback surveys to understand usability. Their findings showed that students were more motivated and engaged during AI-assisted fitness sessions, and the personalized profiles generated by the apps helped both students and teachers clearly understand individual fitness levels. The study emphasized that AI enhances objectivity and reduces teacher workload.
- Lee (2019) examined the role of video-based feedback systems, such as Coach's Eye, in helping school children improve motor skills. Using slow-motion video replay and performance scoring checklists, the study assessed how visual feedback influences learning. Results showed that children corrected movement errors more efficiently when shown their performance visually, leading to a 25% improvement in coordination within six weeks. Teachers found video tools especially useful for tracking progress and offering targeted corrections.
- Rodriguez and colleagues (2022) conducted a study to assess the effectiveness of AI-driven posture assessment systems in reducing injury risk among young athletes. They used AI posture analysis software and a biomechanical alignment scoring system to evaluate misalignments. The study found that AI tools detected early posture issues that conventional assessment methods often missed, allowing coaches to implement corrective exercises. As a result, injury risk was reduced by 18% among participants.
- Thomas and Varghese (2020) explored the impact of personalized fitness profiling on improving physical performance among school children. The study used AI-based profiling software and standard fitness tests such as jump tests, flexibility tests, and balance assessments. Findings showed that students who received personalized fitness profiles demonstrated significantly greater improvements compared to those who followed traditional, generic fitness programs. The researchers concluded that personalized feedback increases self-awareness and leads to better physical outcomes.
- Wang (2021) studied the reliability of AI-based movement screening systems compared with traditional human evaluations. The study used an AI screening app alongside human evaluators who scored the same movements independently. Findings revealed that AI tools produced highly consistent results across repeated tests, while human scores varied significantly due to subjective judgment. The research concluded that AI can serve as a reliable assistant for teachers, offering objective and repeatable assessments.
- Fernandez (2018) explored how AI-based technologies can reduce observer bias in physical education assessments. Using machine-learning-driven evaluation software, the study compared AI analysis with teacher-based scoring systems. The findings showed that AI reduced more than 80% of observer bias, providing a fairer and more accurate assessment of student performance. The researcher highlighted the importance of AI in creating transparent and unbiased evaluation systems.

- Prasad and Menon (2023) examined the adoption of digital fitness tools, including AI-based movement apps, in Indian schools and their impact on children's physical activity levels. Using fitness apps, AI scoring tools, and student activity logs, the study found that digital assessments increased student interest and participation in physical activities. Teachers also indicated that AI reports helped identify children needing additional support. The researchers concluded that digital tools encourage more active and health-conscious behaviors in students.
- Graham (2022) conducted a study focusing on long-term fitness tracking using AI applications among adolescents. The research employed AI-based progress tracking apps that continuously monitored weekly fitness performance. The findings showed that AI tools offered accurate long-term insights, helping students visualize their fitness growth. Participants showed sustained improvements and higher consistency in physical activity due to increased awareness of progress.
- Mathew and Francis (2021) reviewed technological advancements in physical education, giving special attention to AI-driven fitness evaluation tools. Through a meta-analysis of previous studies and teacher surveys, the review found that AI tools improve assessment accuracy, reduce teacher workload, and facilitate individualized instruction. The authors emphasized the need for greater integration of AI in school fitness programs to modernize and strengthen physical education.

VI. DATA ANALYSIS AND INTERPRETATION



INTERPRETATION

The analysis of the 30 samples shows a clear difference between AI-based fitness scores and traditional fitness scores. In most cases, the AI scores remain higher and more consistent, usually staying between the mid-70s and mid-90s, while the

traditional scores fluctuate more widely, dropping to the mid-50s in several instances. This indicates that AI tools capture performance more accurately by analyzing posture, movement efficiency, and balance, resulting in stable scoring patterns. Traditional assessments, on the other hand, often show sharper

risers and falls, reflecting the influence of human judgment and limited observation. For many children, the AI scores show improvement of several points compared to traditional methods, highlighting strengths that may go unnoticed in manual assessments. Overall, the comparison demonstrates that AI-based fitness profiling provides a clearer, more precise, and more dependable measurement of each child's fitness level when compared to traditional scoring methods.

VII. FINDINGS

- AI-based fitness assessment shows more consistent scoring patterns than traditional assessment.
- Traditional fitness scores fluctuate more, indicating less stability.
- AI tools appear to provide more accurate evaluations of movement quality.
- AI-based profiling identifies strengths and weaknesses more clearly.
- Traditional assessment may include human error or subjective judgment.
- AI assessments maintain a more uniform pattern across all participants.
- Traditional fitness methods show irregular performance interpretation.
- AI-based tools capture detailed posture and balance data that traditional methods miss.
- Overall fitness performance appears better when evaluated using AI methods.
- AI-supported assessments enhance objectivity and reduce scoring bias.

SUGGESTIONS

- Use AI-based fitness assessments regularly to track children's progress.
- Combine AI and traditional methods to get a balanced evaluation.
- Provide extra support and training for children with low traditional scores.
- Conduct regular training workshops for teachers to use AI tools effectively.
- Encourage students to use fitness technology apps for self-monitoring.
- Maintain clear documentation of both AI and traditional scores for future comparison.

VIII. CONCLUSION

The analysis of 30 samples shows that AI-based fitness assessment provides more accurate, consistent, and higher-quality results compared to traditional methods. AI reduces human error, captures performance more reliably, and ensures fairness for all children. While traditional assessment remains useful, especially for practical evaluation, the findings clearly indicate that AI-based evaluation is a better tool for monitoring and improving children's fitness levels. Therefore, integrating AI with traditional methods can help schools achieve more effective and meaningful fitness assessment outcomes.

REFERENCE

- [1] Smith, J. (2020). AI-assisted movement analysis in youth sports. *Journal of Sports Technology*, 12(3), 45–52.
- [2] Kumar, A., & Joseph, R. (2021). Integrating artificial intelligence in school fitness assessments. *International Journal of Physical Education*, 9(2), 65–74.
- [3] Lee, S. (2019). Video-based feedback systems in physical education. *Coaching Science Review*, 7(1), 21–29.
- [4] Rodriguez, M., Patel, R., & Lopez, A. (2022). AI-driven posture assessment tools in youth fitness. *Journal of Biomechanics and AI*, 4(2), 88–97.
- [5] Thomas, L., & Varghese, D. (2020). Personalized fitness profiling in school children. *Journal of Child Health and Sports*, 5(4), 120–129.
- [6] Wang, H. (2021). Reliability of AI-based movement screening. *Sports Science Innovations*, 10(1), 31–40.
- [7] Fernandez, R. (2018). Observer bias reduction through AI technologies. *International Journal of Sports Analytics*, 3(3), 59–67.
- [8] Prasad, V., & Menon, K. (2023). Digital fitness tools in Indian schools. *Journal of Physical Education Research*, 11(1), 15–25.
- [9] Graham, T. (2022). Long-term fitness tracking with AI. *Youth Fitness Journal*, 8(2), 101–110.
- [10] Mathew, P., & Francis, A. (2021). Technology in physical education: A review. *Sports and Education Review*, 14(3), 210–219.