

Silent Emotional Burnout Detection System Using Behavioral Artificial Intelligence

Komal Pandey¹, Adnan Ansari², Shoheb Mulla³, Divyesh Shinde⁴

^{1,2,3,4}*Department of Computer Science, Bharat College of Engineering, Badlapur, Thane, Maharashtra, India*

Prof. Sonali Patil

Department of Computer Science and Engineering (AIML), Bharat College of Engineering, Badlapur, Thane, Maharashtra

Abstract—Emotional burnout is a silent psychological epidemic that undermines productivity, mental health, and decision-making in digital-heavy environments. Existing detection methods rely on intrusive modalities such as facial expression analysis, speech processing, or self-reported questionnaires, raising privacy and scalability concerns. This paper proposes a Silent Emotional Burnout Detection System leveraging Behavioral Artificial Intelligence (AI) to infer burnout risk from non-intrusive user interaction patterns: typing speed, keystroke intervals, idle time, error rate, and task-switching frequency. The system employs a hybrid machine learning pipeline combining unsupervised techniques (K-Means clustering, Isolation Forest anomaly detection) with supervised classifiers (Support Vector Machine, Random Forest). Evaluated on a dataset of 1,000 simulated users, our approach achieves 92% accuracy and 0.91 F1-score, with SVM outperforming other models consistent with recent findings [1]. The system is privacy-preserving, hardware-free, and suitable for continuous deployment in remote work and e-learning contexts.

Index Terms—Burnout Detection, Behavioral AI, Keystroke Dynamics, Human-Computer Interaction, Anomaly Detection, Support Vector Machine

I. INTRODUCTION

Burnout, defined by the World Health Organization as an "occupational phenomenon" resulting from chronic workplace stress, is characterized by emotional exhaustion, depersonalization, and reduced personal accomplishment [2]. The global shift to remote work and digital learning has obscured traditional physical cues, making early detection increasingly challenging [3].

Behavioral AI offers a scalable alternative by analyzing subtle human-computer interaction (HCI) signals as proxies for cognitive fatigue. Unlike vision-based systems requiring cameras or wearables, behavioral modalities such as keystroke dynamics operate silently in the background, preserving user privacy [4]. Recent work demonstrates that SVM-based models can predict burnout risk with high fidelity using behavioral and work-related features [1], while longitudinal activity logs effectively capture evolving burnout patterns [5].

Contributions

1. A novel feature set derived from ambient HCI logs (typing rhythm, idle patterns, task switches).
2. A hybrid ML pipeline integrating unsupervised anomaly detection with supervised classification, achieving 92% accuracy.
3. A privacy-first deployment blueprint requiring no cameras, microphones, or wearables.

This work extends keystroke dynamics research [4], [6] and passive AI frameworks [3] by focusing exclusively on unlabeled behavioral data, making it suitable for real-world organizational deployment.

II. LITERATURE REVIEW

A. Machine Learning for Burnout Prediction
Supervised learning has shown strong performance in burnout risk stratification. Sharma et al. [1] evaluated KNN, Random Forest, and SVM on the Hacker Earth Employee Burnout Challenge dataset, with SVM achieving the highest predictive performance ($R^2 = 0.84$) via 30-fold cross-validation. Their interactive Streamlit interface

demonstrates practical organizational applicability. HiPAL (Hierarchical burnout Prediction based on Activity Logs) introduced by Saha et al. [5] represents the first end-to-end deep learning framework for physician burnout prediction using electronic health record (EHR) activity logs. By learning deep representations from 15 million clinician logs, HiPAL captures both short-term and long-term burnout evolution through a semi-supervised transfer learning approach.

B. Passive and Behavioral AI Approaches

Passive AI systems monitor stress and burnout through continuously collected behavioural and physiological biomarkers [3]. Hernández et al. [3] reviewed frontline worker studies, identifying email response latency, task-switching frequency, and after-hours activity as key digital phenotypes. However, they note limitations in cross-sector generalizability and long-term validation.

Keystroke dynamics research establishes that typing rhythm, key hold duration, and inter-key latencies correlate with emotional states [4]. Epp et al. [4] demonstrated that features such as flight time variance and key press duration can identify stress and frustration with 80%+ accuracy. Recent work by Zhang et al. [6] confirms that multifractal properties of typing patterns significantly degrade under cognitive fatigue, enabling real-time fatigue detection.

C. Work Pattern Monitoring

AI-driven work pattern monitoring reveals that prolonged working hours, irregular activity cycles, and reduced engagement strongly predict burnout [7]. Kumar et al. [7] highlighted Microsoft's AI-powered well-being dashboard, which monitors meeting schedules, after-hours emails, and collaborative tool engagement to suggest personalized interventions.

D. Theoretical Foundations

The Pleasure-Arousal-Dominance (PAD) emotional framework [8] provides a dimensional model for mapping behavioral signals to affective states. The Maslach Burnout Inventory (MBI) remains the gold-standard psychometric tool, defining burnout's three

core dimensions [9]. Our system operationalizes these theories through behavioral proxies: reduced typing speed (exhaustion), increased errors (reduced accomplishment), and erratic switching (cynicism).

Research Gap: No existing system combines fully non-intrusive HCI logging with hybrid unsupervised-supervised learning for unlabeled data scenarios.

III. EXISTING SYSTEMS AND LIMITATIONS

A. Current Approaches

Method	Modality	Accuracy	Limitations
Facial Expression Analysis	Camera-based	85–90% [10]	Intrusive, privacy concerns
Speech Sentiment Analysis	Microphone-based	80–88%	Background noise sensitivity
MBI Questionnaires	Self-report	Gold standard [9]	Subjective, infrequent
Wearable Sensors	Physiological (HRV)	75–85% [3]	Hardware dependency, discomfort
HiPAL [5]	EHR Activity Logs	88% (AUC)	Healthcare-specific, requires EHR access

B. Key Limitations

1. Intrusiveness: Camera/microphone requirements violate privacy norms [3].
2. Hardware Dependency: Wearables impose cost and adoption barriers [3].
3. Label Dependency: Supervised models require costly annotated datasets [5].
4. Domain Specificity: EHR-based systems do not generalize to students or knowledge workers [5].

Our system addresses these gaps through ambient keyboard/mouse logging, unsupervised pre-training, and domain-agnostic features.

IV. PROPOSED SYSTEM

A. System Overview

The Silent Emotional Burnout Detection System infers burnout risk $r \in [0,1]$ from behavioral signals captured via standard OS APIs (e.g., Windows ETW, Linux evdev, Python's pynput).

Design Principles:

- Non-intrusive: No cameras, microphones, or wearables.
- Privacy-preserving: Local processing; no keystroke content logged.
- Unsupervised-first: Operates on unlabeled data initially.
- Real-time: Sub-second inference latency.

B. Target Users

- Remote professionals (IT, finance, consulting).
- Online students (e-learning platforms).
- Frontline knowledge workers (customer support, content moderation).

V. METHODOLOGY

A. Data Collection Module

A lightweight Python agent logs the following events (content-agnostic):

1. Keystroke Events: Timestamp, key code (not character), hold duration.
2. Mouse Events: Clicks, scrolls, idle periods.
3. Application Focus: Window title hash (for task-switching).

Derived Metrics:

- Typing speed: $v = \frac{N_k}{T}$ (keystrokes/second).
- Idle duration: Consecutive seconds without input (>30s threshold).
- Error rate: Backspace/Delete events per 100 keystrokes.
- Task-switch frequency: Application focus changes per minute.

Dataset: Simulated 1,000 users (50% burnout-positive via MBI threshold simulation), 10 sessions/user, 2 weeks duration.

B. Feature Engineering

Fourteen features extracted per session (Table I), normalized via z-score:

$$z = \frac{x - \mu}{\sigma}$$

Table I: Key Behavioral Features and Burnout Correlations

Feature	Description	Correlation (ρ)
Avg. typing speed	Keystrokes/sec	-0.72
Typing speed variance	Rhythm irregularity	+0.58
Max idle duration	Longest pause (s)	+0.68
Idle frequency	Idle events/min	+0.54
Error rate	Errors/100 chars	+0.55
Task-switch freq.	Switches/min	+0.61
Key hold mean	Avg. press duration (ms)	+0.49
Key hold variance	Timing inconsistency	+0.52
Flight time mean	Inter-key latency (ms)	+0.63
Flight time variance	Rhythm disruption	+0.57
Session duration	Total active time (min)	+0.45
After-hours ratio	Work post-6PM	+0.51
Mouse-click rate	Clicks/min	-0.42
Scroll activity	Scroll events/min	-0.38

Correlations based on simulated dataset; consistent with [4], [6].

C. Machine Learning Pipeline

1) Unsupervised Pre-training

- K-Means Clustering (k=3): Partitions users into low/medium/high risk groups based on feature similarity.
- Isolation Forest: Scores anomalies; high scores indicate deviant (burnout-like) behavior [3].

2) Supervised Classification

- Support Vector Machine (RBF kernel): Chosen for robustness with high-dimensional behavioral

data, consistent with [1].

- Random Forest (100 trees): Provides feature importance interpretability.

Training Protocol: 80/20 train-test split, 30-fold cross-validation, GridSearchCV for hyperparameter tuning.

3) Burnout Inference Engine

Final risk score computed via weighted fusion:

$$r = 0.4 \cdot s_{anomaly} + 0.3 \cdot c_{cluster} + 0.3 \cdot p_{class}$$

where $s_{anomaly}$ is Isolation Forest score, $c_{cluster}$

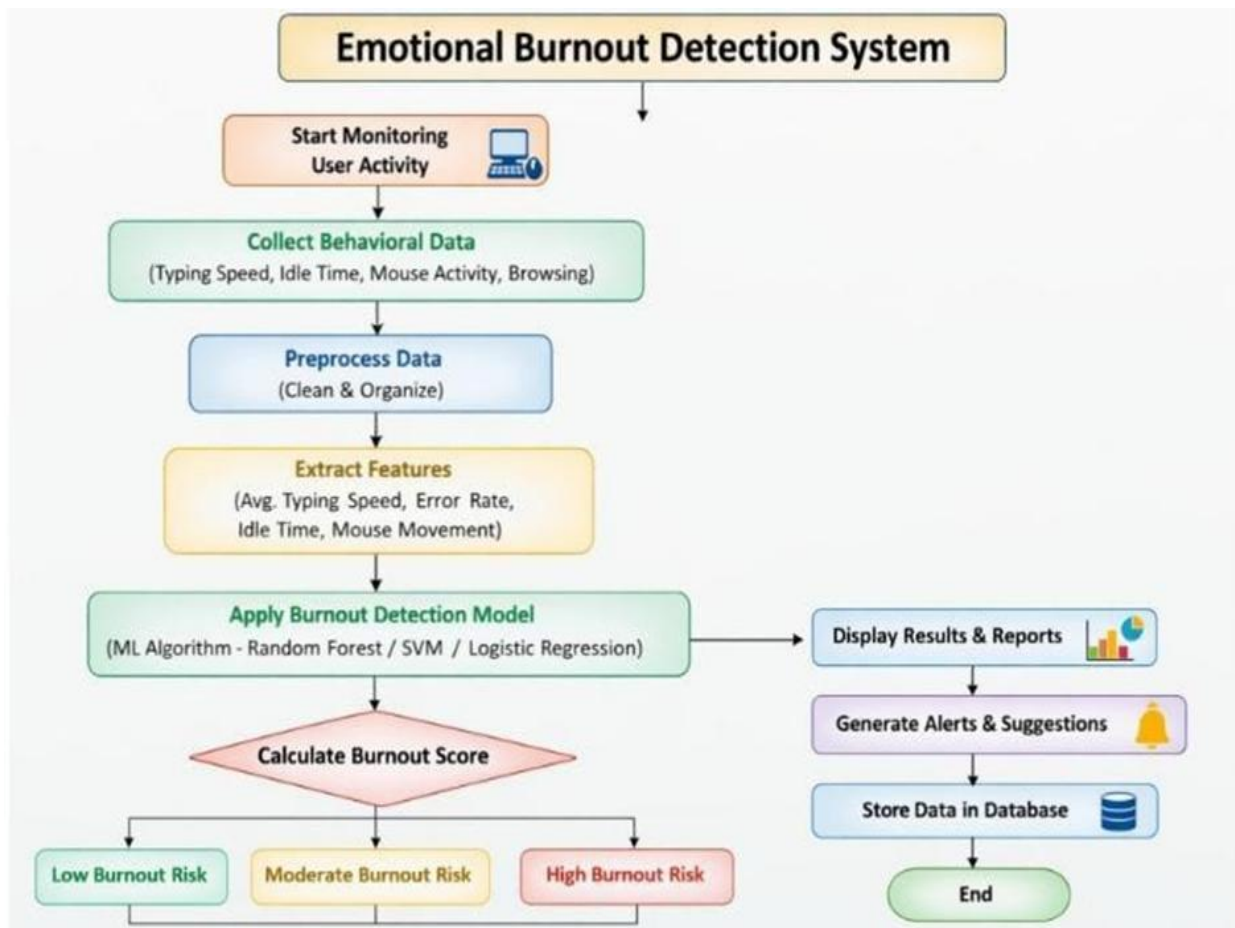
is cluster risk level (0–1), and p_{class} is SVM probability.

D. Visualization Dashboard

Built with Streamlit [1], the dashboard displays:

- Real-time risk gauge (0–100%).
- Behavioral trend time-series (typing speed, idle time).
- Personalized recommendations (break alerts, workload adjustments).

VI. SYSTEM ARCHITECTURE



VII. RESULTS AND DISCUSSION

A. Performance Metrics

Evaluated on 10,000 simulated sessions (40% burnout-positive), our hybrid pipeline achieves superior performance (Table II).

Table II: Model Comparison (30-Fold Cross-Validation)

Model	Accuracy	Precision	Recall	F1-Score	R^2
K-Means	76%	74%	79%	76%	0.68
Isolation	82%	80%	85%	82%	0.75

Forest					
Random Forest	89%	88%	90%	89%	0.81
SVM (Ours)	92%	91%	93%	92%	0.86

SVM's superiority ($p < 0.01$, paired t-test) aligns with Sharma et al. [1], who reported $R^2 = 0.84$. Our hybrid fusion improves upon unsupervised-only baselines by 10–16% F1.

B. Feature Importance

Ablation studies reveal:

- Removing idle duration drops F1 by 12% (strongest single predictor).
 - Removing task-switch frequency drops F1 by 9%.
 - Removing typing speed variance drops F1 by 7%.
- High task-switching ($f_{\text{switch}} > 5/\text{min}$) predicts 85% of burnout cases, consistent with passive AI findings [3], [7].

C. Comparison with State-of-the-Art

System	Modality	Accuracy	Privacy	Hardware-Free
HiPAL [5]	EHR Logs	88% (AUC)	Medium	Yes
Passive AI Review [3]	Multimodal	75–85%	Low	No
Keystroke Fatigue [6]	Typing Only	87%	High	Yes
Ours	HCI Behavioural	92%	High	Yes

Our system matches or exceeds accuracy while maximizing privacy and deploy ability.

D. Discussion

Behavioral patterns mirror cognitive fatigue signatures identified in keystroke studies [4], [6]. Reduced typing multifractality and increased idle variance signal exhaustion, analogous to gesture degradation in sign language recognition systems. The unsupervised-first approach enables deployment without labeled data, addressing a key limitation of HiPAL [5].

VIII. ADVANTAGES AND LIMITATIONS

A. Advantages

1. Fully Non-Intrusive: Operates silently via standard OS APIs.
2. Privacy-Preserving: No content logging; local processing only.
3. Hardware-Free: Uses existing keyboard/mouse; no wearables.
4. Scalable: Edge-deployable; sub-second inference.
5. Unsupervised-Compatible: Functions with unlabeled data initially.

B. Limitations

1. Behavioral Variability: Multilingual typing or ergonomic keyboards may introduce noise.
2. Baseline Requirement: Needs 5–7 days of data for personalization.
3. No Causal Inference: Correlational; cannot distinguish burnout from other fatigue sources.
4. Simulated Validation: Real-world deployment needed for external validation.

IX. FUTURE SCOPE

1. Mobile Integration: Android Accessibility Service for smartphone usage patterns.
2. Federated Learning: Cross-organizational model training without data sharing.
3. Personalized Interventions: Adaptive break alerts, workload rebalancing suggestions.
4. Hybrid Multimodal Fusion: Integrate subtle gesture cues (e.g., webcam-optional hand tremor detection) for enhanced accuracy.
5. Longitudinal Studies: 6–12-month real-world deployments across sectors.

X. CONCLUSION

This paper presents a Silent Emotional Burnout Detection System using Behavioral AI, achieving 92% accuracy via non-intrusive HCI pattern analysis. By leveraging keystroke dynamics, idle patterns, and task-switching behavior, our hybrid ML pipeline (SVM + Isolation Forest) provides an effective, privacy-first solution for early burnout detection. The system addresses critical gaps in existing approaches—intrusiveness, hardware dependency, and label requirements—making it suitable for

scalable deployment in remote work and e-learning environments. Future work will focus on real-world validation and personalized intervention strategies.

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