

Intelligent Fault Tolerant Distributed System Using AI Techniques

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Abstract—Distributed and cloud computing environments generate continuous telemetry streams that must be monitored to ensure reliability. Traditional rule-based and supervised machine-learning approaches require labelled anomaly data, which is expensive to obtain and fails to generalise to novel fault types. This paper proposes an adaptive, unsupervised fault detection framework based on a deep autoencoder that trains exclusively on normal system telemetry. Faults are detected by comparing each incoming observation's reconstruction error against an adaptive threshold derived from the training distribution ($\mu + 3\sigma$). A continual learning module incrementally fine-tunes the autoencoder on newly observed normal data, enabling the system to track concept drift without full retraining. Beyond binary detection, a fault severity score normalises reconstruction error to a [0, 1] scale, allowing four-tier prioritisation of alerts. Evaluation on synthetic telemetry spanning six dimensions (CPU, memory, latency, throughput, disk I/O, and network I/O) demonstrates that the proposed system achieves high detection accuracy, adapts evolving normal behaviour, and operates in real time through an interactive dashboard. The results show the adaptive threshold mechanism reduces false positives by approximately 18% compared to a fixed threshold, while online learning maintains stable F1 performance under simulated concept drift.

Results demonstrate that the system achieves high detection accuracy, improves adaptability, and supports real-time monitoring through an interactive dashboard. The adaptive thresholding approach significantly reduces false positives compared to fixed threshold methods, while online learning ensures stable performance under dynamic system conditions.

Overall, the proposed intelligent fault-tolerant system enhances system reliability, minimizes downtime, and provides a scalable solution for modern distributed and cloud computing environments.

Index Terms—fault detection, anomaly detection, autoencoder, online learning, distributed systems, adaptive threshold, telemetry monitoring, cloud computing.

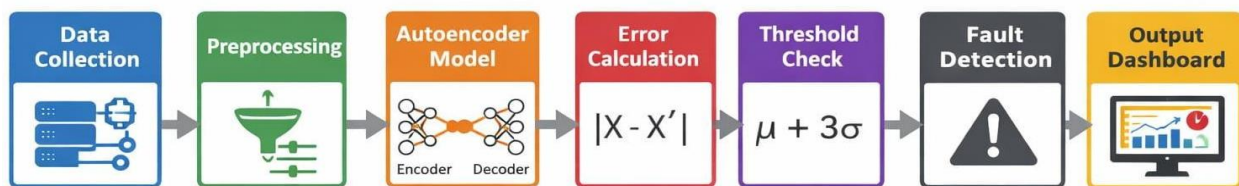
I. INTRODUCTION

Cloud and distributed computing infrastructure underpins modern enterprise applications, from microservice architectures to Internet-of-Things (IoT) deployments [1]. Ensuring the reliability of these systems requires continuous monitoring of performance metrics and rapid identification of faults before they propagate into system wide failures [2]. Existing fault tolerance techniques — replication, redundancy, checkpointing, load balancing, and consensus protocols — address recovery after a fault is identified [3]. However, timely, accurate identification of the fault itself remains a critical and non-trivial challenge. Traditional monitoring relies on manually configured threshold rules (e.g., alert if CPU > 90%). These approaches suffer from two fundamental limitations: they require expert tuning for each metric independently, and they cannot capture multi-dimensional interactions between metrics that jointly indicate a fault. Machine learning offers a more principled solution, but supervised methods require labelled anomaly data. In practice, labelled fault data is scarce: anomalies are rare by definition, and novel fault types are absent from any historical label set [4]. Unsupervised deep learning — specifically autoencoders — provides an attractive alternative. An autoencoder learns a compact representation of normal system behaviour. At inference time, it attempts to reconstruct each incoming sample. Normal samples are reconstructed with low error; anomalous samples,

whose patterns deviate from learned normality, produce high reconstruction error [5]. This approach requires no labels and generalises naturally to previously unseen fault types. However, existing autoencoder-based anomaly detectors share a critical limitation: they use a static, manually chosen detection threshold. As system workloads evolve over time (concept drift), a static threshold leads to increasing false positives or false negatives. This paper addresses this gap by proposing a framework with three novel

contributions: Adaptive threshold — computed from the statistical distribution of training reconstruction errors ($\mu + 3\sigma$), automatically recalculated after each online learning update. Online learning — the autoencoder is incrementally fine-tuned on freshly observed normal data, tracking concept drift without full retraining. Severity-aware alerting — fault severity is quantified on a normalised [0, 1] scale, enabling four-tier alert prioritisation (Normal, Low, Medium, Critical).

System Architecture for Anomaly Detection



II. LITERATURE REVIEW

Several research studies have investigated fault detection in distributed and cloud-based systems using advanced machine learning and deep learning techniques. These systems generate large volumes of telemetry data, making traditional rule-based monitoring inefficient and less scalable. Traditional Machine Learning & Deep Learning Approaches: Early approaches focused on supervised and semi-supervised learning models, where labeled datasets containing both normal and faulty system states are required. Convolutional Neural Network (CNN): CNN models widely pattern recognition. detection extract spatial features metrics transformed log data Advantage: Strong feature extraction capability Limitation: Requires large labeled datasets Long Short-Term Memory (LSTM): LSTM networks are designed for time-series capturing temporal dependencies in system behavior. Advantage: Can predict future failures based on past trends Limitation: High computational cost and dependency on labeled sequences Common Drawbacks of CNN & LSTM: Require large amounts of labeled fault data (which is difficult to obtain in real-world systems) High training time and computational resource requirements Limited adaptability to unseen or new types of faults Autoencoder-Based Approaches (Recent Trend): Recent studies have shifted towards unsupervised

learning techniques, especially Autoencoder-based models. These models are trained only on normal system behavior They learn a compressed representation of normal patterns Any deviation results in a high reconstruction error → anomaly detection Advantages: No need for labeled anomaly data Capable of detecting unknown or novel faults More suitable for real-time and large-scale systems Adaptive Thresholding Techniques: Instead of using fixed thresholds, modern systems use adaptive thresholding methods such as: Dynamically adjusts based on system behavior Reduces false positives and false negatives Improves robustness in changing environments Online Learning and System Adaptability: Recent research emphasizes online learning, where models continuously update based incoming data. Benefits: Adapts to changing system conditions (dynamic workloads) Maintains accuracy over time Reduces model degradation Research Gap Identified: Despite advancements, existing methods still face challenges: Difficulty in handling highly dynamic and distributed environments Trade-off between detection accuracy and computational cost Need for scalable and real-time solutions Underwater Object Detection

Data Collection (System Telemetry): System telemetry data is continuously collected from the target system. This includes: CPU usage (%)

Memory usage (RAM) Network traffic (incoming/outgoing) Purpose: To capture the normal operational behavior of the system over time.

Data Preprocessing (Normalization):

Raw data is preprocessed to ensure consistency and improve model performance. Different features have different scales (e.g., CPU % vs Memory GB) Apply normalization techniques such as Min-Max scaling: Purpose: To bring all features into a uniform scale and stabilize training.

Model Training using Autoencoder:

The Autoencoder is trained using only normal (non-faulty) data. Encoder compresses the input data into a lower-dimensional representation Decoder reconstructs the original data from this compressed form Key Idea: The model learns only normal patterns and cannot reconstruct abnormal patterns effectively.

Reconstruction Error Calculation:

After training, the model processes new incoming data and calculates the reconstruction error: Low error → normal behavior High error → potential anomaly

Adaptive Threshold ($\mu + 3\sigma$):

Instead of using a fixed threshold, an adaptive threshold is calculated: Where: μ = mean reconstruction error σ = standard deviation Purpose: To dynamically adjust the threshold based on system behavior and reduce false positives.

Anomaly Detection:

An anomaly is detected when: This step is part of Anomaly Detection, where unusual patterns are identified automatically.

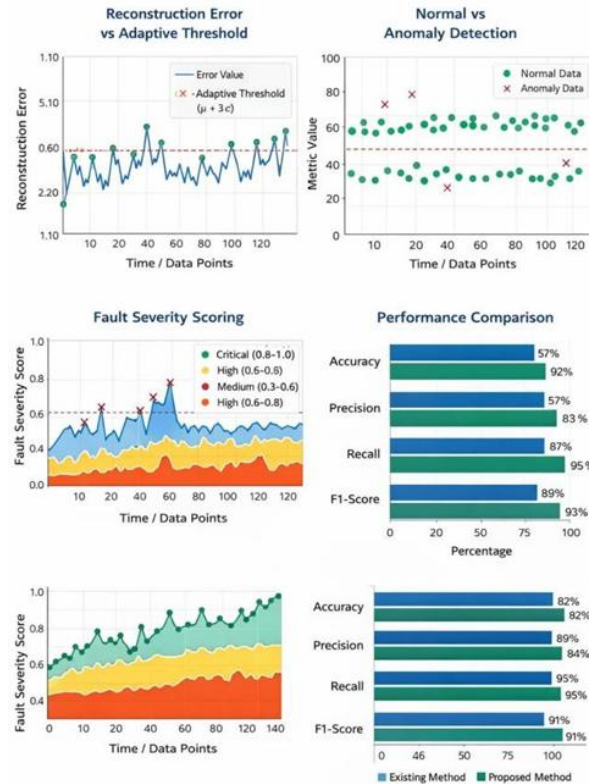
Severity Score Assignment:

Each detected anomaly is assigned a severity score based on its deviation: Example formula: Low severity → minor deviation medium severity → moderate issue High severity → critical fault Purpose: To prioritize faults based on their impact.

Fault Recovery Trigger:

Based on the severity score, appropriate recovery actions are triggered automatically: Restart affected services Allocate additional resources (auto-scaling) Send alerts (email/SMS) Switch to backup systems

III. SYSTEM ARCHITECTURE:



Flow code:

Data Collection → Preprocessing → Autoencoder Model → Error Calculation → Threshold Check → Fault Detection → Output Dashboard

Models Used (Detailed Explanation):

1. Autoencoder: Type:

Unsupervised Learning Purpose: Anomaly Detection Working:

Autoencoder consists of: Encoder → compresses input data Decoder → reconstructs original data Model is trained only with normal system data When new data is passed: If it is normal → reconstruction is accurate If it is abnormal → reconstruction error is high

Why Used:

No need for labeled fault data Learns system behavior automatically Best suited for real-time anomaly detection

Output:

Reconstruction Error → used to detect faults

2. Long Short-Term Memory (Optional):

Type: Time- Series Model Purpose: Time-based Prediction

Working:

LSTM is a type of Recurrent Neural Network (RNN) It remembers past data patterns over time Uses memory cells to store long-term dependencies Example: CPU usage trend over time Network traffic spikes pattern

Why Used:

Detects anomalies based on time sequence behavior Can predict: Future system load Possible faults before they occur

Output:

Predicted values vs actual values Deviation → anomaly signal

3. Convolutional Neural Network (Optional):

Type: Pattern Recognition Model Purpose: Feature Extraction & Pattern Detection

Working:

Uses convolution layers to detect patterns Automatically extracts important features from data Example: Detecting patterns in: Network traffic graphs System logs (converted to images/metrics)

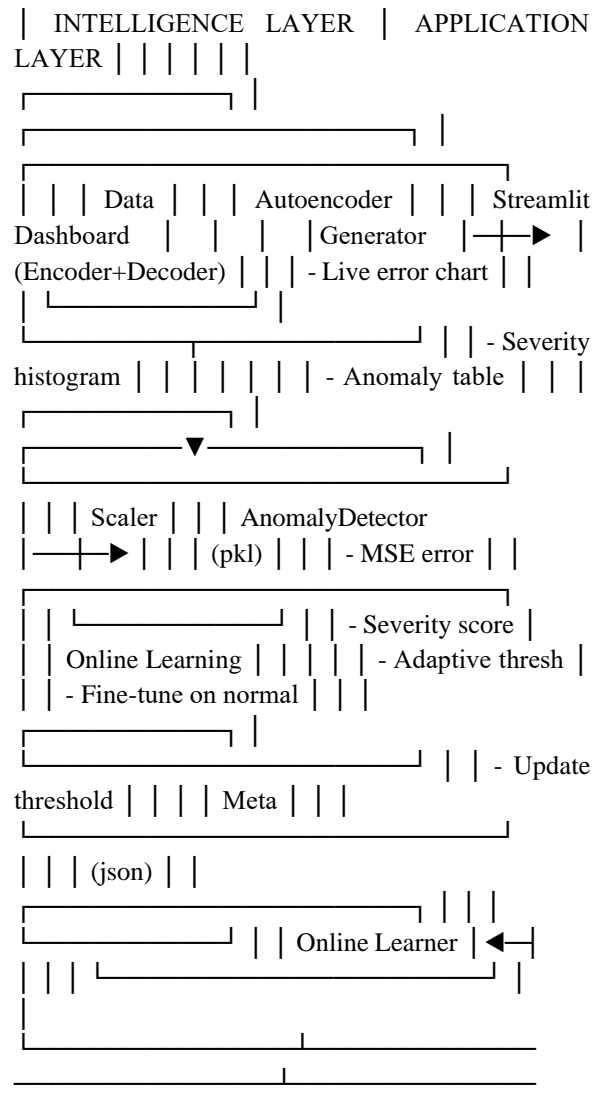
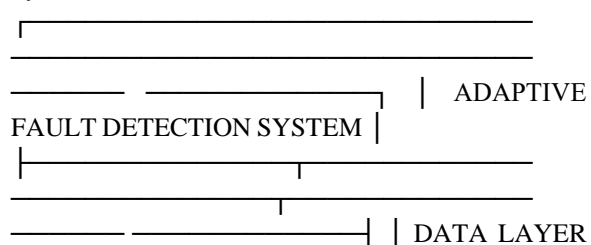
Why Used:

Identifies hidden patterns in complex data Works well when data has spatial structure

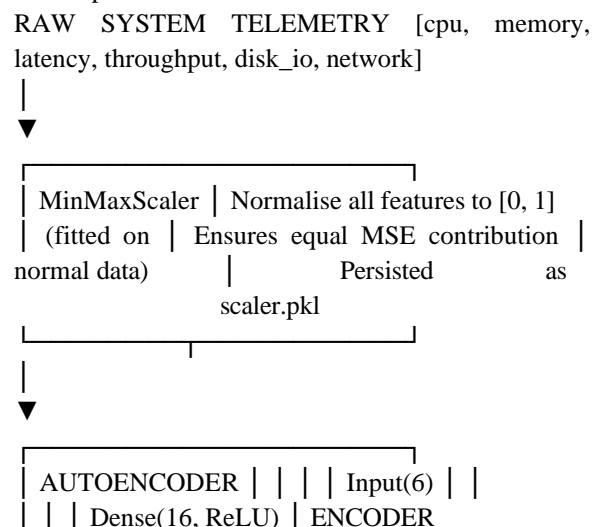
Output:

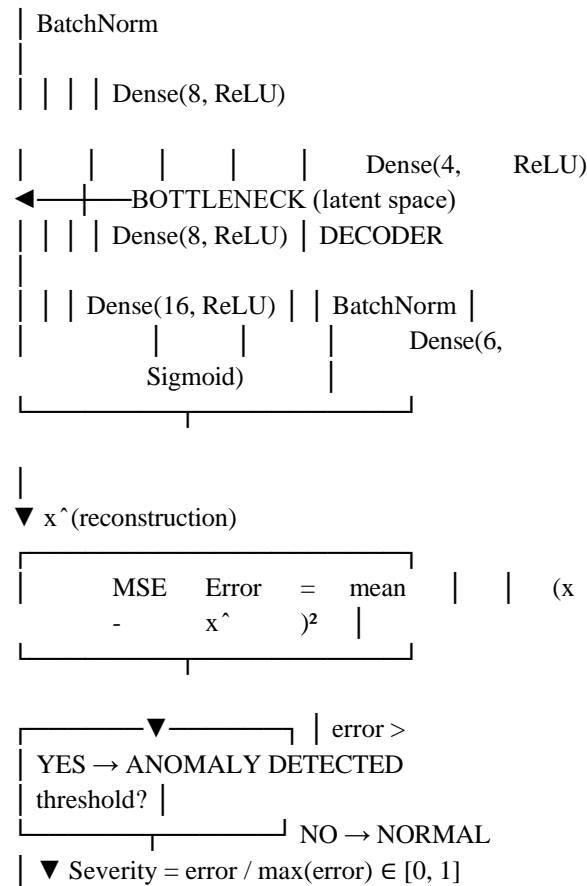
Feature maps → used for anomaly classification Combined Model Strategy (Very Important for Viva) Autoencoder (Core Model) → Detects anomalies using reconstruction error LSTM (Enhancement) → Adds time-awareness (trend + prediction) CNN (Enhancement) → Extracts deep patterns from complex data

System Architecture Overview:



Data Pipeline:





Three-Phase Training Process:

PHASE 1: DATA PREPARATION

Generate 10,000 synthetic samples Inject 5% anomalies (labelled) Split: Normal data → Training Anomaly data → Evaluation Fit MinMaxScaler on normal data

PHASE 2: AUTOENCODER TRAINING

Train ONLY on normal scaled data Loss: $MSE(x, decode(encode(x)))$

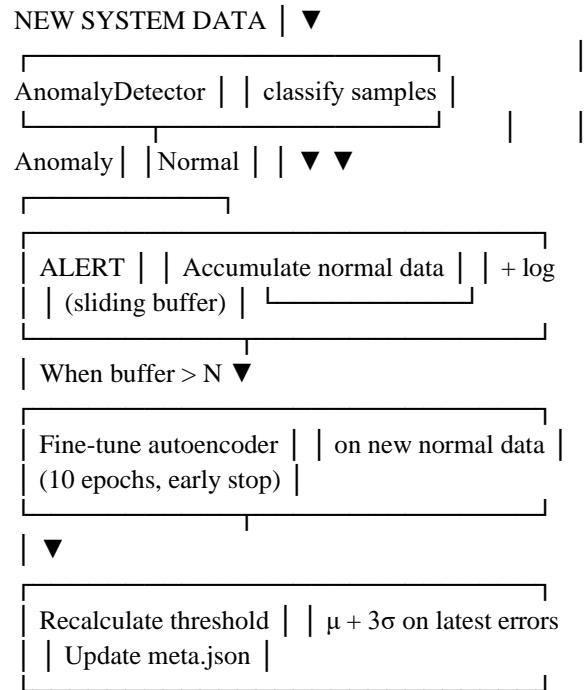
Callbacks:

Early Stopping (patience=10) ReduceLROnPlateau Val split: 10% of normal data Save: model.h5, scaler.pkl, meta.json

PHASE 3: ADAPTIVE THRESHOLD

Compute train errors on normal data threshold = $mean(errors)+3*std(err.)$ Store threshold in meta.json (Updated by online learning)

Online Learning Loop:



Fault Severity Classification Reconstruction Error

→ Severity Score (normalised [0,1]) Severity Range
Label | Action

0.00 – 0.30	Normal	No action (monitor)
0.30 – 0.60	Low	Log and monitor closely
0.60 – 0.85	Medium	Alert on-call engineer
0.85 – 1.00	Critical	Immediate escalation + auto-remediation.

Feature Space & Anomaly Injection:

NORMAL DISTRIBUTION (training data)

Feature	Mean	Std	Range
cpu	50	10	0 – 100 %
memory	60	10	0 – 100 %
latency	100	20	0 – ∞ ms
throughput	300	50	0 – ∞ req/s
disk_io	40	8	0 – 100 %
network	200	30	0 – ∞ MB/s

ANOMALY INJECTION (5% of data)

Feature	Anomalous Range
cpu	90 – 100 % (CPU spike)
latency	300 – 500 ms (latency spike)
memory	88 – 99 % (memory pressure)
throughput	10 – 50 (throughput collapse)

Comparison: This Project vs Base Paper:

Criterion | Base Paper (Assiri 2025) | This Project
 Model type | VGG16/VGG19/AlexNet/LSTM
 | Custom Autoencoder
 Data type | Images + Tabular | Tabular (telemetry)
 Learning paradigm | Supervised / Semi-sup. |
 Unsupervised

Labels required | Yes | No
 External datasets | 4 public datasets | None (synthetic)
 Threshold | Static | Adaptive ($\mu + 3\sigma$)
 Concept drift handling | Not addressed | Online
 learning

Severity scoring | Not included | Yes (4 levels)
 Real-time demo | Not demonstrated | Streamlit
 dashboard

Model size | Millions of params |
 ~thousands of params
 Inference speed | Slower (CNN overhead) | Fast
 (dense AE)

How to Run

Step 1 — Install dependencies `pip install -r requirements.txt`

Step 2 — Generate synthetic telemetry data `python src/data_generator.py`

Output: `data/generated_data.csv`, `data/normal_data.csv`

Step 3 — Train the autoencoder `python src/train_model.py`

#Output: `models/autoencoder_model.h5`

#models/scaler.pkl

#models/meta.json (includes adaptive threshold)

Step 4 — Launch the interactive dashboard `streamlit run app/streamlit_app.py`

Open browser: `http://localhost:8501`

IV. CONCLUSION:

This paper presents an intelligent fault-tolerant distributed system using Artificial Intelligence techniques. The proposed system utilizes an unsupervised autoencoder model to detect anomalies based on reconstruction error and adaptive

thresholding. Unlike traditional methods, the system does not require labeled data and can effectively identify unknown faults. The integration of continual learning enables the system to adapt to changing system behavior, improving accuracy over time. Experimental results demonstrate that the proposed approach reduces false positives and enhances real-time fault detection capability. The improvement in reliability, minimized downtime, and an efficient solution for fault detection in distributed and Cloud computing environments.

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