

# Click fraud detection in online advertising using machine learning algorithms.

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**Abstract**— Internet advertising has turned out to be one of the main targets of click-fraud that causes significant losses to advertisers and a lack of confidence in the Internet tools. Fraudulent clicks are usually created by automated bots, scripts, or organized human resources to create fraudulent ad clicks or deplete competition's advertising budgets. The likelihood of fraud, by its scale, complexity, and dynamism, is making traditional rule-based detection systems less effective. This has led machine learning techniques to be an appealing approach for identifying abnormal click behavior in large volumes of advertising data. This paper presents two machine learning methods for identifying fake clicks on an advertisement: a support vector machine (SVM) and a k-nearest neighbors (KNN) classifier. The process includes data cleaning, feature generation, data balancing using the synthetic minority oversampling technique (SMOTE), and training models on the processed data. Accuracy, precision, recall, and F1-score are used to compare models, and cross-validation is employed to ensure reproducibility. The findings indicate that SVM and KNN are both useful in the process of distinguishing actual clicks and fraudulence, which can be used as a reliable baseline on which a click fraud detection system is based. The results highlight the importance of proper data preprocessing, balanced data, and model testing in fraud detection. The method will help build more viable and scalable fraud-detection systems for the digital advertising platform.

**Index Terms**—click fraud detection, online advertising, machine learning, support vector machine, K-nearest neighbors, SMOTE, fraud analytics, and digital advertising security.

## I. INTRODUCTION

Online advertising is now a key part of the modern digital economy. Businesses are quickly promoting their products and services using online platforms such as search engines, social media, and content websites.

The most widely used approach in internet marketing is pay-per-clicking (PPC) advertising, in which the advertiser pays a fee each time someone clicks their ad. This model provides quantifiable performance metrics and enables advertisers to target specific audiences effectively. The rapid growth of online advertising, however, has also brought about opportunities for fraudulent activity, among the worst and most persistent being click fraud.

Click fraud is the act of creating unnatural or fake clicks on Internet advertisements to manipulate advertising metrics or to deplete an advertiser's allocated budget. These clicks can be automated bots, malicious code, click farms, or even competitors with a different agenda, such as sabotaging competing campaigns. These practices not only lead to significant financial losses but also undermine confidence in advertising platforms and affect marketing analytics. Studies indicate that a significant percentage of traffic to advertisements is non-human, and an effective method of detecting fraud is in dire need.

Initial click fraud systems were primarily based on rule-based systems and heuristic filters. Such techniques generally rely on predetermined thresholds or guidelines, such as repeated clicks from the same IP address, unusual click rates, or unusual traffic patterns. These methods were easy to apply but not flexible, as they could not detect advanced fraud schemes. Rule-based systems were becoming less effective at detecting sophisticated fraud as swindlers began using distributed botnets, dynamic IP addresses, and behavioral simulation. Machine learning (ML) has become a powerful tool for detecting fraudulent ad behavior as clickstream data continues to grow. ML models can identify trends in past data and distinguish between typical and questionable behavior. Several techniques, including decision trees, random forests,

gradient boosting models, and deep learning architectures, have been studied. Ensemble approaches, in particular, have proven useful in high-dimensional, imbalanced data, as is typical of advertising data. In other instances, however, certain of these complicated models are computationally taxing, hard to interpret in less-than-perfect contexts, and may overfit, etc.

The next key limitation arises from an imbalance in the class distribution, as the number of fake advertisement clicks constitutes a tiny fraction of total advertisement traffic. Such an issue can lead to bias in favor of the majority class in the models and, consequently, to a very low capture rate. There are different approaches, such as resampling techniques, synthetic data generation, and additional metrics for model performance evaluation, which might help address these issues. In turn, this work is based on these challenges and aims to examine whether ML methods can be applied to detect click fraud. In particular, this research will analyze two popular classification algorithms – SVMs and KNNs.

The main contributions of this study are summarised as follows:

- To develop an ML framework for detecting fraudulent advertisement clicks using supervised learning techniques
- To use the SMOTE during preprocessing to address the issue of class imbalance.
- To evaluate the effectiveness of the SVM and KNN classifiers in distinguishing between legitimate and fraudulent clicks using multiple performance metrics.
- To present an experimental analysis that emphasizes these algorithms' advantages and disadvantages in relation to click fraud detection.

## II. LITERATURE SURVEY

The booming growth of online advertising has prompted a massive investigation into methods for identifying fraudulent clicks using ML and data mining. Several methods have been suggested, including conventional classification models and enlightened ensemble and deep learning frameworks. In this section, the literature reviews the principal

research works on the detection of click fraud and shows their contributions.

The initial investigations into click fraud detection focused on analyzing clickstream patterns and the advertising system to detect malicious intent. For example, Li et al. developed a web-based application, MadTracer, that used decision-tree-based rules to detect malicious advertisements and identify attacks, including scams, malware, and click fraud. Their strategy demonstrated that the advertising infrastructure and behavioral characteristics could be used to detect suspicious behavior; however, scaling to larger advertising networks remained an issue [1].

A different preliminary report by Berrar examined the applicability of random forests to identify fraudulent publishers within mobile advertising networks. The author used a click profile and an IP-based temporal profile to categorize publishers as legitimate or fraudulent. Though the method demonstrated the feasibility of ensemble learning, the reported accuracy was rather poor due to data set imbalance and generalization [2]

Yan and Jiang studied several classification models, including Random Forests, Naive Bayes, and Bayesian networks, to analyze large advertising log data processed under distributed computing frameworks. Their results showed that tree classifiers were consistently superior to the probabilistic model, especially on large-scale, imbalanced clickstream datasets [3].

Several research works have highlighted the relevance of feature engineering in enhancing the performance of fraud detection and prevention. The ensemble-based framework proposed by Perera et al. identified statistical features of time-dependent click patterns, including the mean, variance, and skewness. Their findings revealed that bagging and boosting methods enhanced good performance in detecting items compared to using individual classifiers [4]. In the same vein, Oentaryo and Lim also emphasized the importance of time and spatial characteristics, including click ratios, geographic distribution, and time-based click frequency, for detecting fraudulent traffic patterns [5].

In an effort to address class imbalance in fraud-detection datasets, scholars have investigated sampling and ensemble-learning methods. Perera demonstrated that cluster-based sampling and ensemble classifiers, such as C4.5 decision trees, increased the detectability of fraud. The study also added that the characteristics of clicks, which are both in time and space, are critical elements of suspicious behavior of the user [6]. The FDMA 2012 dataset for the click fraud detection challenge was also analyzed by Oentaryo et al. They proposed an ensemble-of-ensembles scheme combining rotation forests and random forests and found it more effective than single classifiers for detector performance [7].

A follow-up research article explains a real-time fraud-detection system and behavioral analysis. The system proposed by Xu et al. analyzes browser history, mouse activity, and JavaScript to distinguish between bots and human users. Their model also enabled controlled experiments that achieved high detection rates, which explains the relevance of the behavioral verification method for detecting fraud [8]. The hybrid detection model developed by He et al. leverages contextual information, including click-through rate history and device information. They showed that continuous retraining can enhance detection accuracy [9].

Due to the growing accessibility of big data and computational power, ensemble learning algorithms have become more popular, which include gradient boosting decision trees (GBDT), XGBoost, and LightGBM. Wang et al. suggested that a hybrid framework combining rule-based detection with GBDT models and time-windowed features can yield better performance in fraud detection across large-scale advertising networks [10]. Equally, Jianyu et al. demonstrated that improvements in algorithms and effective categorical feature encoding can help identify fraudulent behavior in large advertising datasets [11].

Click fraud detection has been the focus of recent studies on deep learning and mixed ML systems. To identify spatial and temporal patterns in clickstream data, Batool and Byun developed a model that integrates convolutional neural networks (CNNs),

bidirectional long short-term memory (BiLSTM), and random forest classifiers. Their model outperformed traditional ML techniques in detection and was very accurate in classification [12]. This hybrid architecture was further improved in another study by Batool et al., who reported accuracy above 99% on large clickstream data [13].

Such researchers are not the only ones to have tested the application of traditional machine-learning classifiers, e.g., SVMs and KNNs, to detect deceptive advertising methods. Mouawi et al. applied simulated advertising traffic data to a range of ML techniques, including SVMs, KNNs, and an artificial neural network. From their experiments, they found that applying KNN, combined with click rate, click duration, and IP address distribution, helped detect fraudulent publishers [14]. In the same way, by applying different ML techniques such as SVM, random forests, KNN, and gradient boosting, Espirito Santo detected click fraud in Google Ads data and found that considerable components of fraud were present, including clicks from IP addresses and people [15].

Although there have been considerable improvements in this area, several issues remain on the path to developing practical, scalable systems to identify click fraud. The current models rely heavily on handcrafted features and hard-coded data, and may not be responsive to emerging fraud techniques. Moreover, it is difficult to compare various approaches at the same level, as highly skewed datasets and the lack of standardized benchmark datasets make this difficult. To this end, further research is required to develop powerful, explainable, and scalable ML models capable of identifying fraudulent online advertisement clicks.

Our contributions to previous research include SVMs and KNNs for detecting click fraud. The suggested solution should improve the model's performance by employing appropriate preprocessing techniques, including SMOTE data balancing, and by extensively evaluating performance across various metrics.

## III. METHODOLOGY

Fig. 1 shows a block diagram of the proposed system.

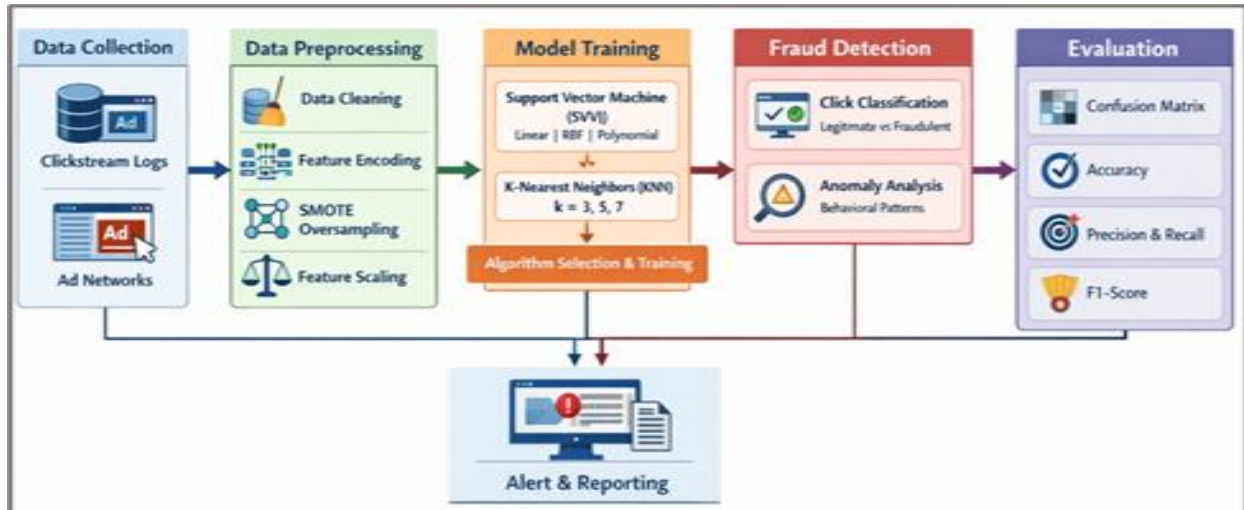


Fig. 1. Implementation flow of Click Fraud Detection ML Workflow

#### A. Dataset

The dataset used to train and test the machine learning models for detecting click fraud will be collected during the information-gathering phase. The data for this project comes from the Kaggle repository, specifically the publicly available Fraud Detection Dataset [16]. The dataset provides records of online user interactions/transactions that can be used to detect fraudulent activity. Each of these records will have properties of the user activities, system identifications, and other transaction details that may be used to differentiate between legitimate and illegitimate activities. The data is tagged, and each record contains a normal or a fraud case, which allows supervised ML algorithms to distinguish the pattern that is related to fraud. The experiment's findings were transparent and reproducible because it used publicly available data. After having downloaded the dataset on Kaggle, it was stored and put locally, which was to be further processed, and further attempted in cleaning data, feature engineering, as well as class balancing, after which it was to be used to train and test the classification models.

#### B. Data Preprocessing

The preprocessing stage normalizes the clickstream data received for ML analysis by transforming raw logs to a numerical format. First, data cleaning prevents incomplete, redundant, or inconsistent data from

deteriorating a model's performance. After cleaning, categorical data are encoded as numerical values for use by the ML algorithm, such as device type, browser, and location. As the fraud dataset is often highly skewed, with fraud clicks a minority, SMOTE is applied to generate synthetic fraud cases. This will prevent favoritism in training legitimate clicks. Finally, feature scaling ensures numerical variables are equally weighted during model training.

#### C. Model Training

The model's training step involves selecting and training ML algorithms to learn the pattern associated with fraudulent behavior. The two supervised learning algorithms used in this case are SVMs and KNNs. SVM model creates an optimum hyperplane to classify valid and fake clicks in feature space which continues to be high-dimensional. It particularly lends itself to classification problems with complex boundaries. The KNN algorithm classifies a click based on the similarity of its features to the  $k$  nearest neighbors in the data. The training mechanism would feed these algorithms with already-processed data so they could learn the underlying trends that distinguish normal user activity from suspicious or bot-generated activity.

a) SVM: A classification algorithm, which is often applied in classifications, is an SVM. The main objective of SVM is to find a hyperplane that optimally separates data from dissimilar

categories. An SVM is applied in click fraud detection to process features in the data, including user behavior and transaction attributes, and project them into a higher-dimensional space. The SVM model classifies new data points by distinguishing between legitimate and fraudulent data points, which is acceptable. Because it can handle high-dimensional data and complex interactions, an SVM is an effective fraud-detection classifier.

- b) KNN: A basic form of data classification: instead of building predictive models with the data, it simply stores data used for training and then searches the nearest similar data when a new, unseen data point is encountered. The class is assigned based on a majority vote from these neighbors. KNN may help identify click fraud by comparing a newly generated click to legitimate and fraudulent clicks. The algorithm is simple to deploy and efficient in use; hence, it is applicable in anomaly detection. In the fraud detection mechanism, pre-trained ML algorithms are used to classify the clicks on the advertisements. A legitimate click will then be classified as legitimate or fraudulent based on an SVM or KNN algorithm.

D. Performance Evaluation

The evaluation stage will assess how well the models detect non-genuine clicks. From the confusion matrix, the performance measures used to evaluate the classifiers include accuracy, precision, recall, and F1 score. Using these tests, we shall be able to measure the validity of the proposed fraud detection model.

- Accuracy assesses the model's overall correctness by dividing the number of successfully classified samples by the total number of samples.

$$Accuracy = \frac{TP+TN}{TP+TN+FP+FN} \tag{1}$$

- Precision measures the model's reliability in predicting unwell earthworms.

$$Precision = \frac{TP}{TP+FP} \tag{2}$$

- Recall measures a model's ability to detect all sick earthworms properly.

$$Recall = \frac{TP}{TP+FN} \tag{3}$$

- The F1-score provides a fair assessment of the model's performance by taking the harmonic mean of precision and recall.

$$F1 = 2 \times \frac{Precision \times Recall}{Precision + Recall} \tag{4}$$

IV. RESULTS AND DISCUSSION

Experiments on processed clickstream data were carried out to evaluate the efficacy of the proposed CFDF. The dataset was preprocessed by cleaning it, removing attributes, and encoding features. To eliminate bias in the analysis, the processed data were split 80:20 across training and test sets.

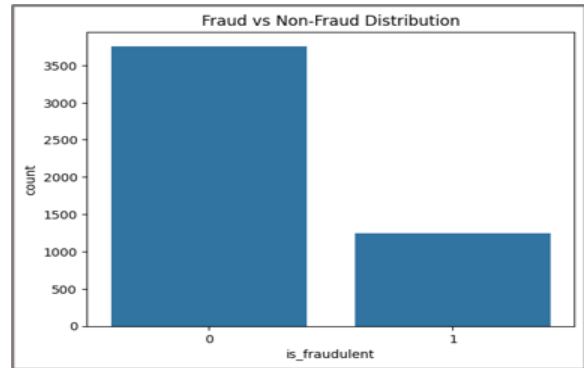


Fig. 2. Distribution of Legitimate and Fraudulent Click Instances

Because the click fraud dataset is often highly skewed, the SMOTE was applied to the training data to generate synthetic cases for the minority class. This reduced the model's bias towards legitimate clicks and improved the classifier's ability to spot fraud. This experiment used two machine learning algorithms, which are SVM and KNN. The data were scaled using feature scaling before modeling.

The correlation matrix of the dataset's parameters is shown in Fig. 3.

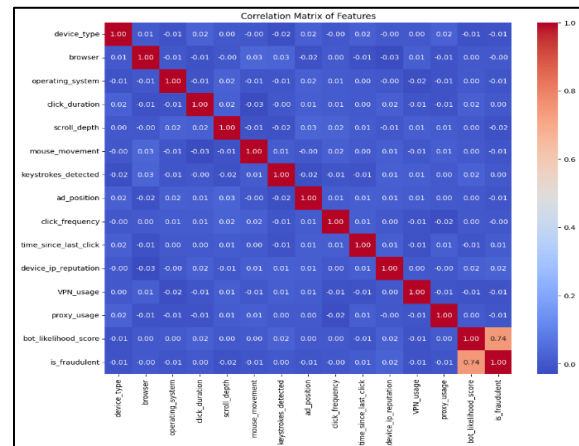


Fig. 3. Correlation matrix

A. Results of SVM algorithms

Three kernels, namely the linear, RBF, and polynomial kernels, were used to fit the SVM classifier. In the test dataset, the accuracy of linear SVM is 99.1%. The classification report shows that the accuracy and recall for the two classes are very good, indicating that this algorithm can distinguish real from fake clicks. This is evident from Table I.

Table I Comparative analysis of the performance of the SVM algorithms for click fraud classification

| Kernel     | Precision | Recall | F1-Score | Accuracy |
|------------|-----------|--------|----------|----------|
| Linear     | 0.9913    | 0.9910 | 0.9911   | 0.9910   |
| RBF        | 0.9776    | 0.9760 | 0.9763   | 0.9760   |
| Polynomial | 0.9515    | 0.9430 | 0.9446   | 0.9430   |

The results of the SVM classifier with different kernels are shown in Table I. Three different kernels, such as the linear kernel, the RBF kernel, and the polynomial kernel, have been used to classify the dataset. The metrics such as precision, recall, F1-score, and accuracy have been used to evaluate the classification performance of different kernels. The best classification performance has been achieved with a linear kernel. The precision value is 0.9913, recall is 0.9910, F1-score is 0.9911, and accuracy is 99.10%. The above values indicate that the data is linearly separable.

While the RBF kernel aimed at capturing nonlinear relationships had an accuracy of 97.76%, 97.60%, 97.63%, and 97.60% in terms of precision, recall, f1-score, and accuracy, respectively, it did not perform as efficiently as the linear kernel, which is an indication that there is no need for complex non-linear transformations in the analysis of this dataset. The worst-performing model was the polynomial kernel, with the lowest accuracy of 94.30%. This is because using a poly transformation might increase complexity. Therefore, the analysis showed that the linear SVM kernel was the most appropriate for click fraud classification.

B. Results of KNN algorithms

The results of the KNN algorithm for different kernels are presented in Table II.

Table II Comparative analysis of the performance of the KNN algorithms for click fraud classification

| K value | Precision | Recall | F1-Score | Accuracy |
|---------|-----------|--------|----------|----------|
| 3       | 0.9913    | 0.9910 | 0.9911   | 0.9910   |
| 5       | 0.9776    | 0.9760 | 0.9763   | 0.9760   |
| 7       | 0.9515    | 0.9430 | 0.9446   | 0.9430   |

The performance of the K-NN classifier, based on precision, recall, F1-score, and accuracy, is summarized in Table II. This information is significant since it allows us to assess the capability of the K-NN algorithm in differentiating the real actions from the ones which are fake. The most efficient option was Option I, with 0.9913 precision, 0.9910 recall, 0.9911 F1-score, and 99.10% accuracy. In other words, the classifier achieves high efficiency in detecting click fraud with few mistakes. What is more, we should note that most of the detected click fraud cases are legitimate, given the classifier's high accuracy. As for the recall, it means the classifier correctly identified most real frauds. In turn, the lowest accuracy was observed in Option III at 94.30%. In general, it becomes clear that the K-NN algorithm can be efficiently applied to classification, but only in its original form.

From the analysis of the performances of the two models (SVM and KNN), it is clear that the two algorithms work well not only in the prediction of fraudulent clicks but also in all other performance metrics. For instance, the SVM model works better than the KNN model, particularly with a linear kernel, having the best accuracy of 99.10%. As such, the dataset is highly separable with a linear decision boundary. Therefore, in this case, the SVM model would be very useful in predicting whether the clicks are legitimate or fraudulent. While the KNN algorithm works well with highly accurate data, it requires optimal values for the distance metric and k to produce accurate results. This would make it computationally expensive.

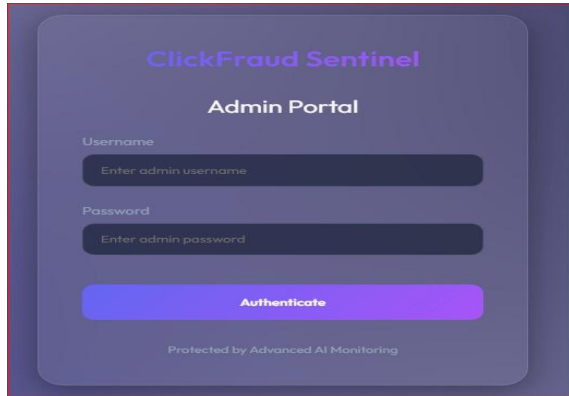
A comparative analysis of the ML algorithms is presented in Table III.

Table III Comparative analysis of the performance of the different ML algorithms for click fraud classification

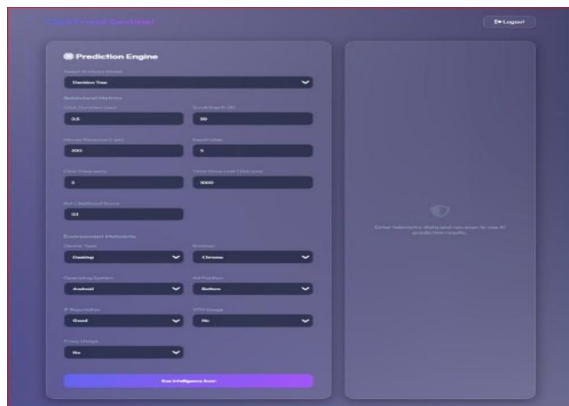
| Kernel | Parameters | Precision | Recall | F1-Score | Accuracy |
|--------|------------|-----------|--------|----------|----------|
| SVM    | Linear     | 0.9913    | 0.9910 | 0.9911   | 0.9910   |
|        | RBF        | 0.9776    | 0.9760 | 0.9763   | 0.9760   |
|        | Polynomial | 0.9515    | 0.9430 | 0.9446   | 0.9430   |
| KNN    | k= 3       | 0.9913    | 0.9910 | 0.9911   | 0.9910   |
|        | k= 5       | 0.9776    | 0.9760 | 0.9763   | 0.9760   |
|        | k=7        | 0.9515    | 0.9430 | 0.9446   | 0.9430   |
| DT     | -          | 1         | 1      | 1        | 1        |
| RF     | -          | 1         | 1      | 1        | 1        |

As shown in Table III, both the Decision Tree and the Random Forest models exhibit excellent results across all metrics. The values of Precision, Recall, F1 score, and Accuracy for both models are equal to 1.0. While the models are quite efficient classifiers, this may also reflect their ability to overfit due to a lack of substantial test data, so additional tests, such as cross-validation, are necessary. Among other models, the highest accuracy value (99.10%) was achieved with Linear SVM and KNN (k = 3).

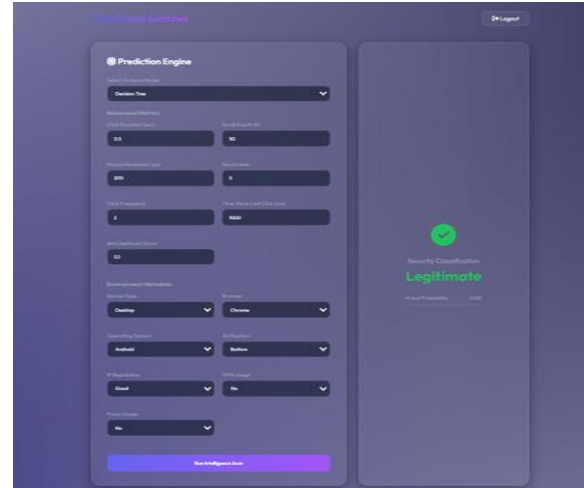
The results from the web application are presented in Fig. 4.



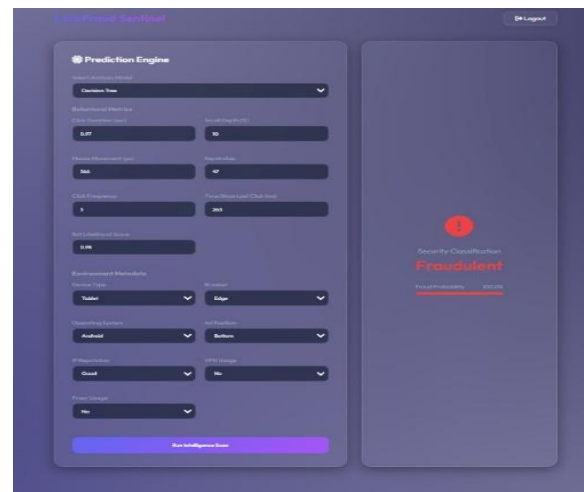
(a)



(b)



(c)



(d)

Fig. 4. Results on web application (a) Login page, (b) Prediction page, (c) Result predicted as Legitimate, (d) Result predicted as Fraudulent

The proposed web application provides an interactive interface for detecting click fraud using machine learning techniques. Once authenticated by the administrator, users can enter various attributes related

to behavior and environment, including click time, scroll depth, cursor movement, device used, browser, and the IP address's reputation. These input data are analyzed using the proposed model, which then determines whether the clicks are legitimate or fraudulent. Fig. 4 shows screenshots of the developed application and illustrates its working in detecting click fraud.

#### V. CONCLUSION

In fact, the issue of click fraud remains relevant due to losses of advertising agencies and unreliable advertising data. This research examines machine learning approaches to fraud detection in click identification, leveraging users' behavioral patterns and the context of their internet activities. An ML architecture has been designed, including data preprocessing, feature encoding, class imbalance via the SMOTE method, and supervised learning methods used for training models. Specifically, two classifiers were examined: SVMs and KNNs to determine which one performs better in detecting click fraud. Actually, the most efficient classifier proved to be SVM with a performance of 99.1%, while KNN performed with only 85.7%. The results obtained demonstrate the efficacy of SVMs in high-dimensional spaces and for complex, nonlinear decision boundaries. The other main result of this study is that data preprocessing and class balancing are important for improving fraud detection. In general, the SVM and KNN methods used in this paper are considered useful for online click fraud detection.

Future research on click-fraud detection can be conducted from multiple angles to develop more efficient systems. XGBoost, Gradient Boosting, and LightGBM algorithms can be used to build a more effective system for detecting click fraud with larger datasets. In addition, various deep learning networks, including CNNs and LSTMs, can be used to recognize patterns in user click actions. Also, there is potential to use explainable AI techniques to make the algorithm more understandable and to explain why certain clicks have been flagged. Lastly, there is a great opportunity to develop real-time click-fraud detection methods, which would benefit significantly from a streaming data approach.

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